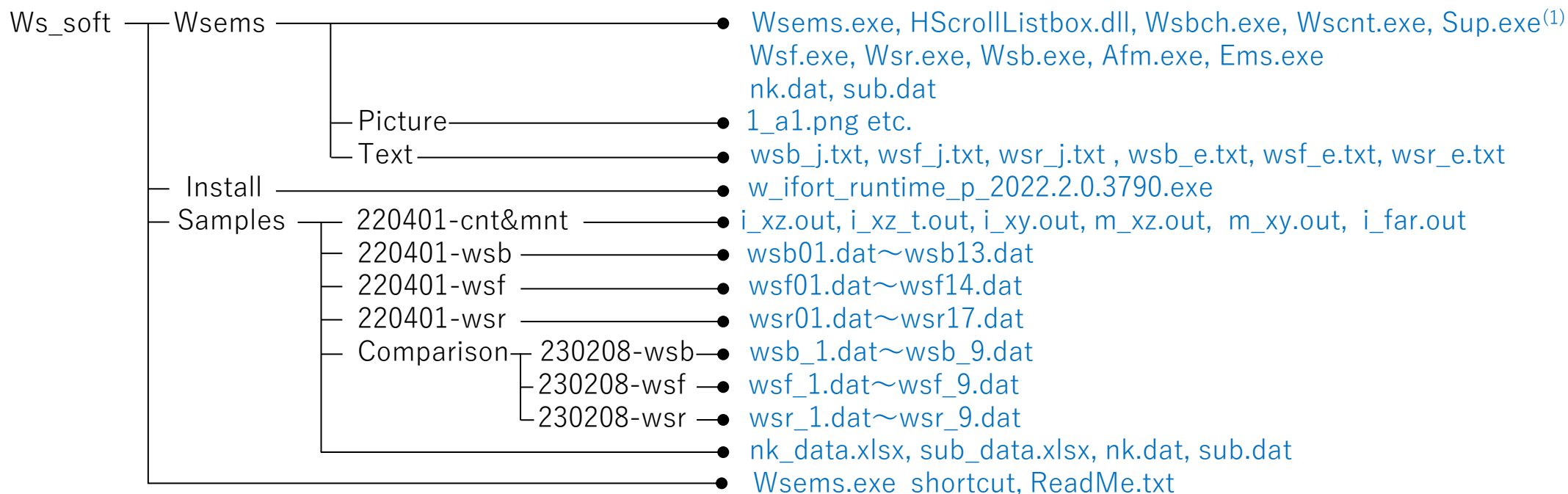


How to use Wsr : Electromagnetic field simulator by RCWA

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1. Preparation before use and use conditions

1. Operating environment (supported OS): Windows 64bit 7,8,10,11 Edition
2. Status at the time of distribution



(note 1) Sup.exe is a file for determining registration, which should be stored in the same folder Wsems as other exe files.

3. Installation Procedure

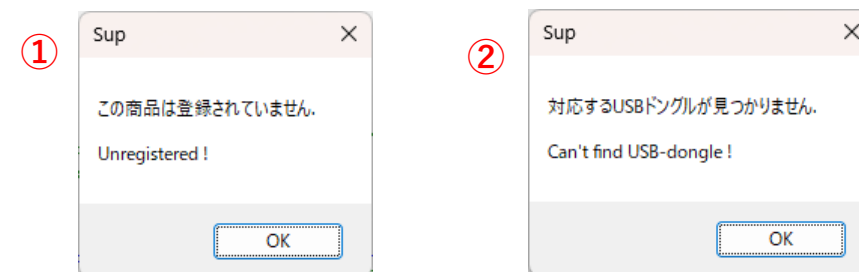
- 3.1 Copy the folder Ws_soft to a drive (e.g., drive D).
- 3.2 Click on w_ifort_runtime_p_2022.2.0.3790.exe to install the runtime.

4. Uninstallation procedure

Delete the folder Ws_soft.

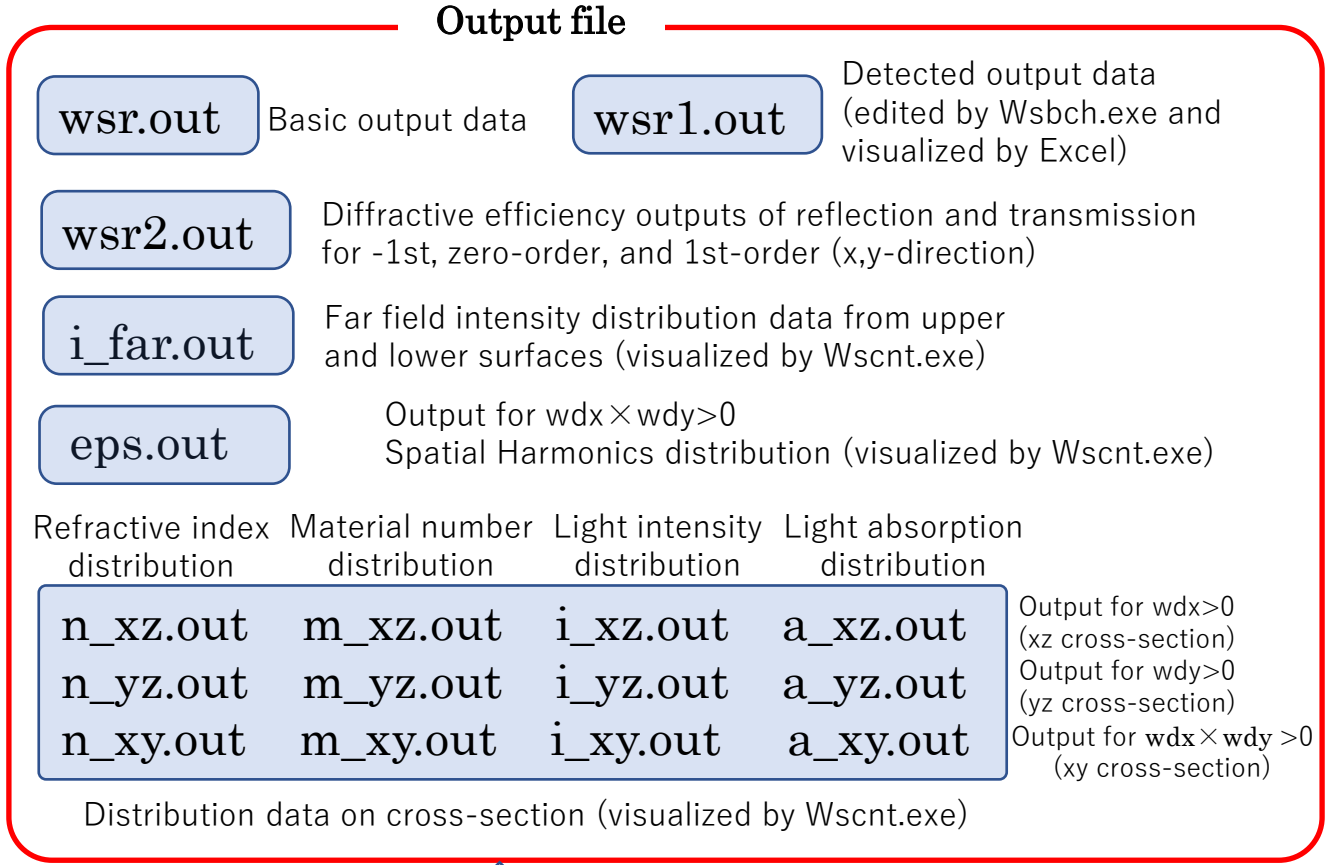
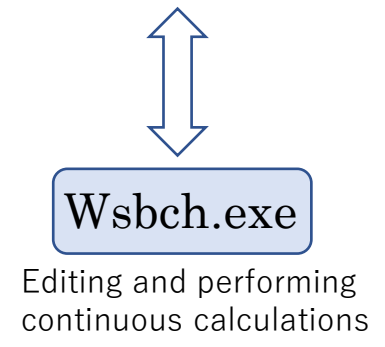
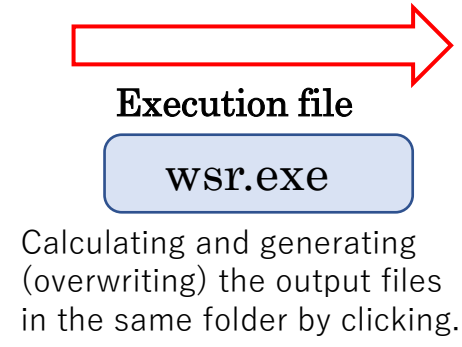
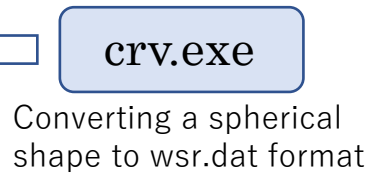
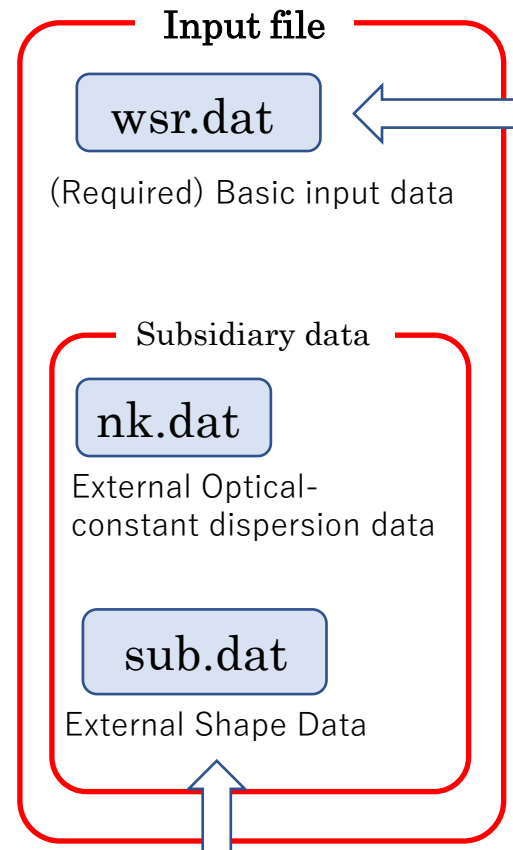
5. Restriction on use

- If a registered USB dongle is connected (or MAC address is registered) and the corresponding sup.exe is installed in the folder “Wsems”, calculation starts without any function restrictions.
- If the sup.exe included in the folder “Wsems” does not correspond to the registered USD dongle or registered MAC address, the message ① is displayed for 5 seconds. If the USB dongle is not connected, the message ② is displayed for 5 seconds. Air and two optical materials limit applies. However, to the extent that use is within the limit, the calculation continues.



2. Input/output and relationships between other software

Stored in the same folder as Wsr.exe



3. Contents of output files

- wsr.out** : Main calculation results. Transmitted (light amount flowing out from +z boundary surface of the analysis area), Reflected (light amount flowing out from -z boundary surface), Absorbed_M01(light amount flowing in from all boundaries of specified material 01, i.e., absorbed light amount),M01_ - x to +z (light amount flowing in from each boundary of specified material 01).
- wsr1.out** : Extracted calculation results : Transmitted (light amount flowing out from +z boundary surface of the analysis area), Reflected (light amount flowing out from -z boundary surface), Absorbed_M01(light amount flowing in from all boundaries of specified material 01, i.e., absorbed light amount),Inflow_M01_ - x to +z (light amount flowing in from each boundary of specified material 01).
- wsr2.out** : Extracted calculation results, diffraction efficiencies for diffraction orders from -1st to +1st. $R(? , ?)$: Reflective diffraction efficiency (order in x-direction, order in y-direction), $T(? , ?)$: Transmissive diffraction efficiency (order in x-direction, order in y-direction).
- m_xy.out** : xy cross-sectional distribution of material numbers. The results of the upper and lower boundary surfaces of each layer are overlaid from the -z side to the +z side. **m_xz.out** : xz cross-sectional ($y = csy$) distribution of material numbers. **m_yz.out** : yz cross-sectional ($x = csx$) distribution of material numbers. **m_z045.out** : cross-sectional distribution with 45-degrees rotation around z-axis for material numbers. **m_z135.out** : cross-sectional distribution with 135-degrees rotation around z-axis for material numbers. These images can be displayed by Wscnt.
- n_xy.out** : xy cross-sectional distribution of refractive indexes. The results of the upper and lower boundary surfaces of each layer are overlaid from the -z side to the +z side. **n_xz.out** : xz cross-sectional ($y = csy$) distribution of refractive indexes. **n_yz.out** : yz cross-sectional ($x = csx$) distribution of refractive indexes. **n_z045.out** : cross-sectional distribution with 45-degrees rotation around z-axis for refractive indexes. **n_z135.out** : cross-sectional distribution with 135-degrees rotation around z-axis for refractive indexes. These images can be displayed by Wscnt.
- k_xy.out** : xy cross-sectional distribution of extinction coefficients. The results of the upper and lower boundary surfaces of each layer are overlaid from the -z side to the +z side. **k_xz.out** : xz cross-sectional ($y = csy$) distribution of extinction coefficients. **k_yz.out** : yz cross-sectional ($x = csx$) distribution of extinction coefficients. **k_z045.out** : cross-sectional distribution with 45-degrees rotation around z-axis for extinction coefficients. **k_z135.out** : cross-sectional distribution with 135-degrees rotation around z-axis for extinction coefficients. These images can be displayed by Wscnt.
- i_xy.out** : xy cross-sectional distributions of light intensity (i. e., magnitude of Poynting vector \otimes). The results for the upper and lower surfaces of each layer are superimposed from the -z side to the +z side. **i_xz.out** : xz cross-sectional ($y=csy$) distributions of light intensity. **i_yz.out** : yz cross-sectional ($x=csx$) distributions of light intensity. **i_z045.out** : cross-sectional distribution with 45-degrees rotation around z-axis for light intensity. **i_z135.out** : cross-sectional distribution with 135-degrees rotation around z-axis for light intensity. These images can be displayed by Wscnt.
- a_xy.out** : xy cross-sectional distributions of absorption. The results for the upper and lower surfaces of each layer are superimposed from the -z side to the +z side. **a_xz.out** : xz cross-sectional ($y=csy$) distributions of absorption. **a_yz.out** : yz cross-sectional ($x=csx$) distributions of absorption. **a_z045.out** : cross-sectional distribution with 45-degrees rotation around z-axis for absorption. **a_z135.out** : cross-sectional distribution with 135-degrees rotation around z-axis for absorption. These images can be displayed by Wscnt.
- i_far.out** : Far-field intensity distributions (-z side and +z side in the order). The image can be displayed by Wscnt.
- eps.out** : Spatial harmonics distribution. Calculated results for all layers are superimposed. The image can be displayed by Wscnt.

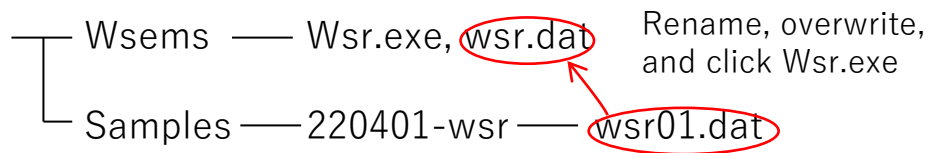
\otimes For $ity=0$, Intensity is a magnitude of Poynting vector, for $ity=1$, an electric and magnetic filed intensity, for $ity=2$, an electric filed intensity, and for $ity=3$, a magneticfiled intensity.

4. Execution method

Among the three methods, we strongly recommend (1) because it allows setting numerical data without worrying about input rules.

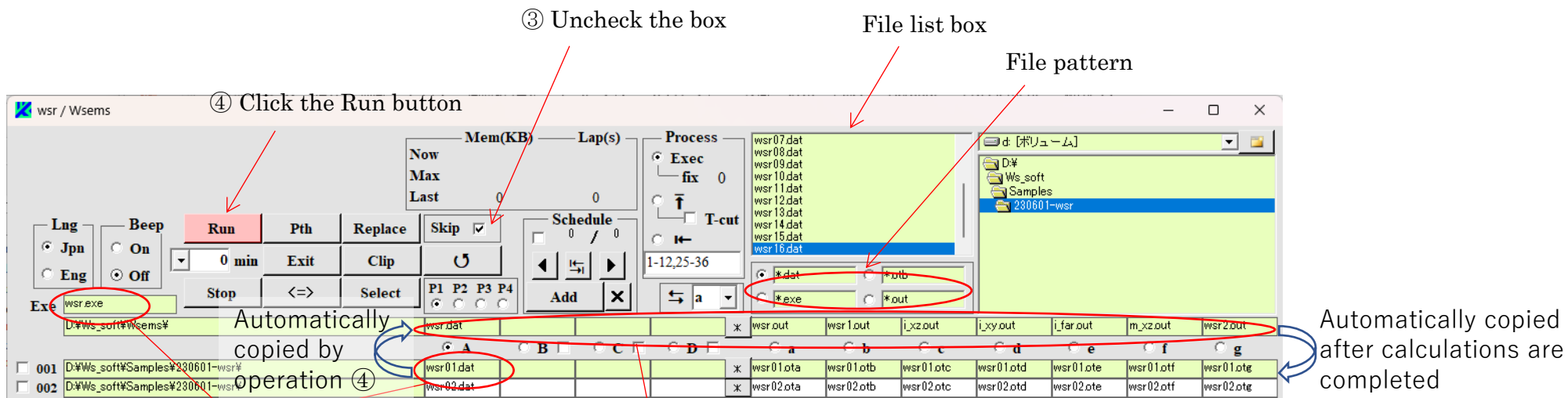
(1) Method by using wsems.exe (most recommended). In details, see “How to use Wsems”.

(2) Method by clicking wsb.exe directly



The vertical alignment of wsb.dat is easier to be edited if the font is set to Courier New in Notepad. However, note that it is not possible to distinguish between full-width and half-width spaces.

(3) Method using wsbch.exe (steps ① to ④ below)



① After clicking the box and selecting the file pattern, select the wsr.exe and wsr01.dat files from the file list.

② At first, write directly such like “wsr.dat” after clicking the boxes of A or a - g. After the second time, they are automatically listed.

5. Method of drawing calculation results

During the calculation, wscnt in the same folder start in linkage with the execution of wsr.exe, and the calculation results of i_xz.out or i_yz.out are displayed in real time.

Output data generated in ¥Ws_soft¥Wsems can be visualized by wscnt.exe in the steps ①~⑤. If registered, limitation of file patterns is removed and “ot?” files generated by wsbch can also be visualized.

- ④ Click Draw button to start drawing.
- ⑤ Click ► button to advance frame.

- ① After click the box, select a file pattern, and choose the file from the file list box.
- ② To add a structure line, check the checkbox and click the box on the right and select the file from the file list box.
- ③ Click on the box and type in directly.

File list box

File pattern

The screenshot displays the Wsf_cnt software interface. At the top, there are control buttons: Draw, Stop, Exit, Path, and Replica. Below these are various settings like Stream (51), Bird's eye, Step (10), and language options (Eng, Jpn). A file list box on the right shows a directory structure with 'i_xz.out' selected. A structure line table at the bottom lists files like 'i_xz_t.out' and 'm_xz.out' with checkboxes and axis labels. A 3D plot on the right shows a color-coded field with axes labeled x, y, and z-axis, and values ranging from 0.000e+0 to 5.150e+3.

6. Input rules for input file (wsr09.dat)

The following pages can be ignored when using Wsems.

Numeric data input rules

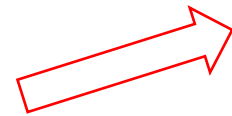
- Input numbers must be one-byte numbers. A space is a half-width space, and Tab code is not acceptable.
- The right end of the input numerals should be aligned with the vertical line on the right end of the variable label (or the * mark) above.
- The number without a decimal point is an integer type, and that with a decimal point (5 or less digits) is a real number type.

```

Digit 1      10      20      30      40      50
** wsr. dat
① *      hm      trc      wb(um)  kfl(0,1) kot      ity
   5.0      1.0      0.0      0      0      0
② *      wdx(um) wdy(um) dxy(um) dz(um)
   3.0      0.0      0.01      0.01
*      Lam(um) th(deg) fi(deg) gm(deg)
   0.94      0.0      0.0      0.0
*      alx      aly      sx0(um) sy0(um)
   0.3      0.3      0.0      0.0
*      stx(um) sty(um) csx(um) csy(um)
   0.5      0.0      0.0      0.0
③ * km      *      Name      ko      an      ab      ak
   1      Ta205      1      1.0000      0.00      0.0000
   2      -A1      1      1.4500      0.00      0.0000
* kr      * kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
 1#      0      4      0.0      1.50      1.50      0.500      0.50      0.00      0.00      0.0
* kf      km      kr      kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp      xq
 1      1      0      0      2      0.0      0.00      0.00      0.50      0.50      0.000      0.00      0.00      0.0
 2      2      0      0      -2      0.0      0.00      0.00      0.60      0.60      0.000      0.00      1.0      0.0
④ * kb      kl      km      kp      tk      kf      *
   1      0      0      0      0.40      0      0
   2      0      0      0      0.50      1      0
   3      0      0      0      0.10      1      2
   4      0      0      0      0.50      1      0

```

Examples of incorrect input.



①

* hm	trc	wb(um)
5.00	1.00	0.500

Full-width digit. A full-width space is contained.

②

* wdx(um)	wdy(um)	dxy(um)
1.500	1.500	0.020

The right edge of the input number deviates from the right of the variable label above.

③

* km	* Name	ko	an
1	Ta205	1.0	1

Beyond the 8-column range. Integer type is put into real number type. Real number type is put into integer type.

④

* kb	kl	km	kp	tk	kf	*
1	0	0	0	0.40	0	0
2	0	0	0	0.50	1	0
3	0	0	0	0.10	1	2
4	0	0	0	0.50	1	0

The right edge of the input number deviates from position of the * mark above.



```

* kb kl km kp tk kf *
 1 0 0 0 0.40 0 0
 2 0 0 0 0.50 1 0
 3 0 0 0 0.10 1 2
 4 0 0 0 0.50 1 0

```

To interrupt a calculation in the middle of layers, insert a line leading "C" at the interruption position.

7. Contents of wsr.dat (wsr01.dat), **2.2s**

Compute time Calculations are in a convergence process for 4~7, and in a near convergence for more than 20. When a metal is included, calculation convergence oscillates. In the case of metals, the convergence is slightly less oscillatory than for even.

```

Digit 1      10      20      30      40      50
** wsr.dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
*   5.0      2.0      0.0      0      0      0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   1.5      1.5      0.01     0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
*   0.75     0.0      0.0      0.0
*   alx      aly      sx0(um) sy0(um)
*   1.0      1.0      0.0      0.0
*   stx(um) sty(um) csx(um) csy(um)
*   0.0      0.0      0.0      0.0
* km      *   Name ko      an      ab      ak
*   1#      Ta205 1      1.0000 0.00   0.0000
*   2      -Al  1      1.4500 0.00   0.0000
*   * kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
*   1#      0      4      0.0      1.50   1.50   0.500 0.50   0.00   0.00   0.0
*   * kf      km      kr      kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
*   1      2      0      0      1      0.0      0.00   0.00   0.50   0.50   0.000 0.00   0.0
*   2#      2      0      0      -2     0.0      0.00   0.00   0.60   0.60   0.000 0.00   1.0
* kb      kl      km      kp      tk      kf      *   *   *   *   *   *   *   *
*   1      0      0      0      0.25  0      0
*   2      0      0      0      0.10  1      0
*   3      0      0      0      0.25  0      0
Digit60     70      80      90      100     110
*   wx(um) wy(um) sx(um) sy(um) xp      xq
*   0.500 0.50   0.00   0.00   0.0
*   0.50   0.50   0.000 0.00   0.0   0.0
*   0.60   0.60   0.000 0.00   1.0   0.0

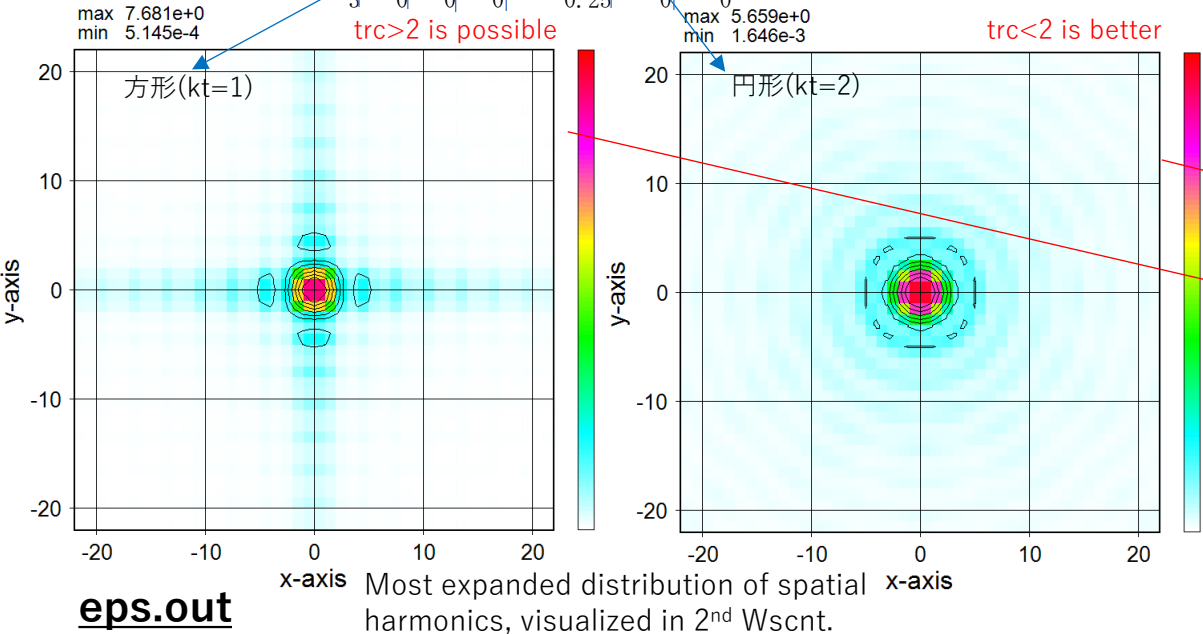
```

hm Harmonic Number Ratio. The larger the absolute value, the more accurate, but the greater the computational load. Normally set to 4.0 to 7.0.
 >0 : Harmonics number is an **odd value**, rounding up $|hm|*(wdx+2*wb)/Lam$ or $|hm|*(wdy+2*wb)/Lam$.
 <0 : Harmonics number is an even value (i.e., cited odd value -1).
trc Truncation factor (>=0) that works only for 3-D problems. If =0, it is treated as no truncation. The smaller the coefficient, the more accurate, but the greater the computational load. Normally set to 1.0 to 3.0.

Sequential numbers must be assigned from 1 (no more than 4 digits)

The optical shape represented by the refractive index distribution reflects the spatial harmonics distribution (eps.out) of the electromagnetic coefficient ϵ on the xy-section, with square shapes having a cross-shaped distribution and circular shapes having a concentric circle distribution (see "Calculation Principles and Examples"). The cross-shaped distribution corresponds to trc=10 and the concentric circle distribution corresponds to trc=1.0, and the size of trc can be predicted by the distribution shape.

Large error Small memory consumption Small calculation time
 Small error Large memory consumption Large calculation time



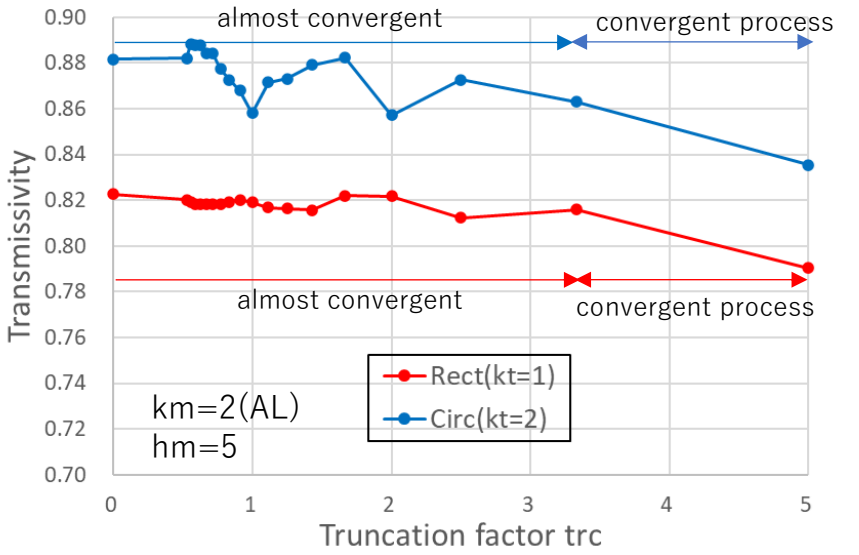
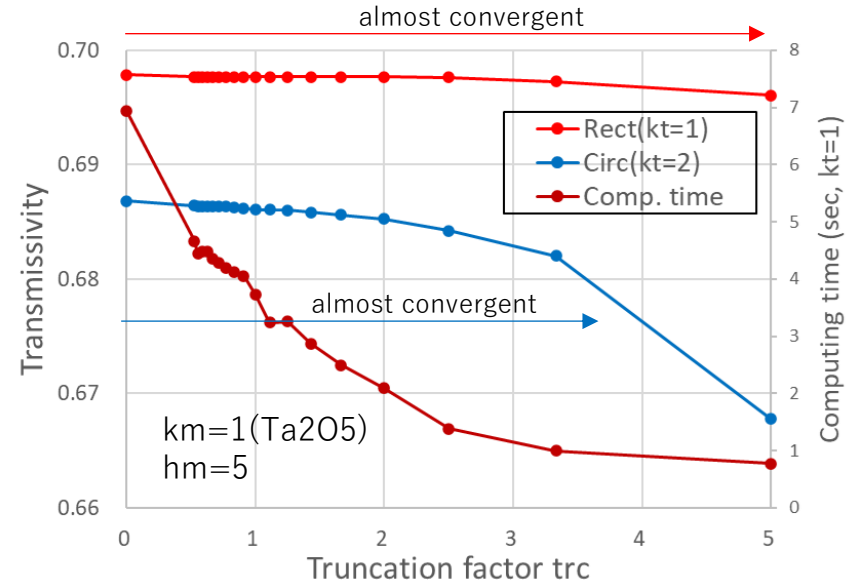
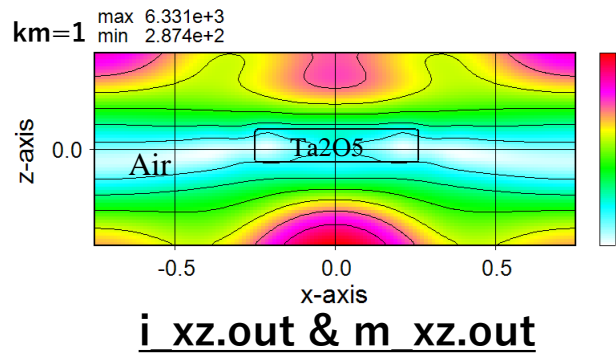
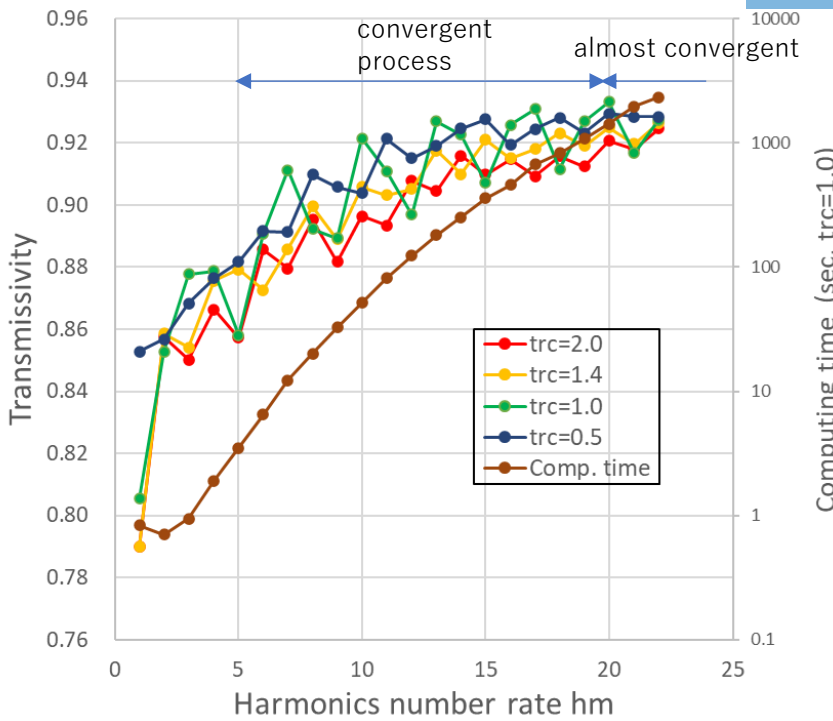
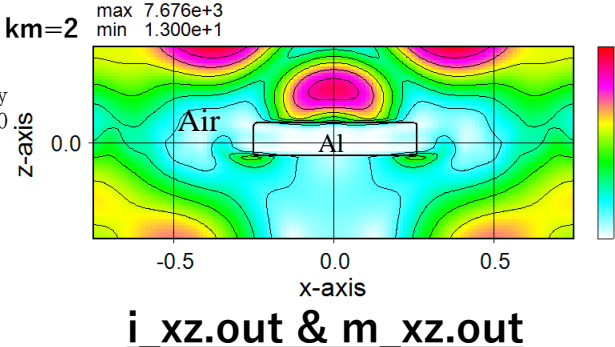
hm	h	5	7	10
Matrix size (1D)	h	0.71	1	1.43
Matrix size (2D) = Memory size or Computing time	h ²	0.51	1	2.04
trc	>10	2.0	1.0	0.0
Shape of spatial harmonics (eps.out)				
Matrix size (1D)	<0.1	0.5	$\pi/4$	1
Matrix size (2D)	<0.1 ²	0.5 ²	$(\pi/4)^2$	1

9. Contents of wsr.dat (wsr03.dat), 3s

```

Digit 1      10      20      30      40      50
** wsr.dat
*   hm      trc      wb(um)  kfl(0,1) kot
*   5.00    2.00    0.000  0        0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   1.500  1.500  0.010  0.010
*   Lam(um) th(deg) fi(deg) gm(deg)
*   0.750  0.00  0.00  0.00
*   alx      aly      sx0(um) sy0(um)
*   1.00     1.00    0.000  0.000
*   stx(um) sty(um) csx(um) csy(um)
*   0.000   0.000   0.000  0.000
*km   *   Name ko      an      ab      ak
1#   *   Ta205 1      1.0000 0.00  0.0000
2#   *   -Al  1      1.4500 0.00  0.0000
*kr   *   kd kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
1#   *   0 4      0.0  1.50  1.50  0.50  0.00  0.00  0.00  0.0
*kf   km kr kd kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
1#   2 0 0 2      0.0  0.00  0.00  0.50  0.50  0.000  0.00  0.0
2#   2 0 0 -2     0.0  0.00  0.00  0.60  0.60  0.000  0.00  1.0
*kbkl km kp      tk(um) kf *   *   *   *   *   *   *   *   *
1#   0 0 0.25 0 0
2#   0 0 0.10 1 0
3#   0 0 0.25 0 0
Digit60     70     80     90     100
*   wx(um) wy(um) sx(um) sy(um) xp
0.50  0.00  0.00  0.00  0.0
0.60  0.60  0.000  0.00  1.0

```



10. Contents of wsr.dat (wsr04.dat), 38s

Memory consumption is small in layers of uniform refractive index, and it is automatically saved in wsr. However, for $wb > 0$, the memory savings do not work because the refractive index distribution is not uniform due to the absorption of the boundaries (Compressed memory rate becomes 1.)

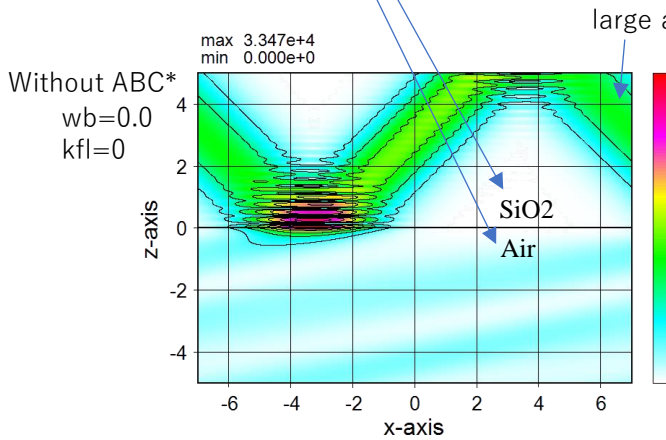
```

Digit 1      10      20      30      40      50
** wsr. dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
   5.0      1.0      2.0      0      0      0
*   wdx(um) wdy(um) dxy(um) dz(um)
   14.0     0.0     0.01    0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
   0.5      -45.0   0.0     90.0
*   alx      aly      sx0(um) sy0(um)
   0.2      1.0     2.0     0.0
*   stx(um) sty(um) csx(um) csy(um)
   0.0      0.0     0.0     0.0
* km      *   Name ko      an      ab      ak
   1      -SiO2 1      2.0000 0.00    0.0000
   2#     -Al  1      2.0000 0.00    0.0000
* kr      * kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
   1#     0      4      0.0     1.50   1.50   0.500 0.50    0.00   0.00   0.0
* kf      km      kr      kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp      xq
   1#     1      0      0      1      0.0     1.00   1.000 0.50   0.50   -0.000 0.00   0.0   0.0
   2#     2      0      0      4      0.0     2.00   2.00  1.00   1.00   0.000 0.00   0.0   0.0
* kb      kl      km      kp      tk      kf      *      *      *      *      *      *      *      *      *
   1      0      1      0      5.00   0      0
   2      0      0      0      5.00   0      0
Digit60     70      80      90      100     110

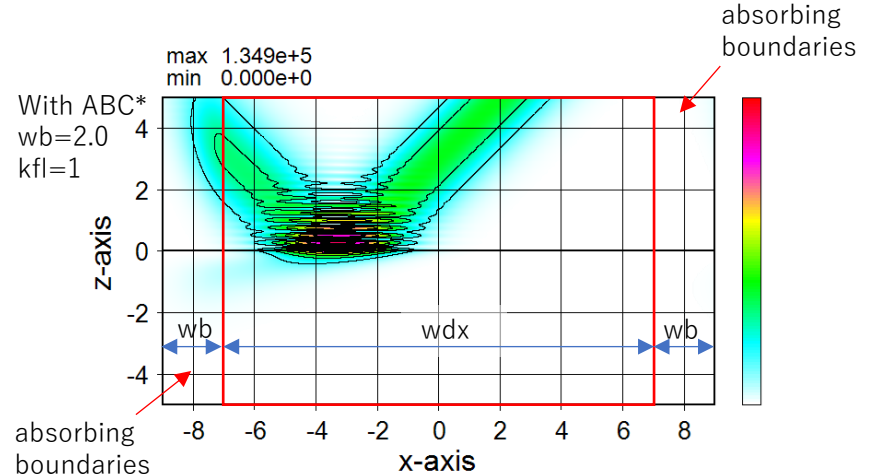
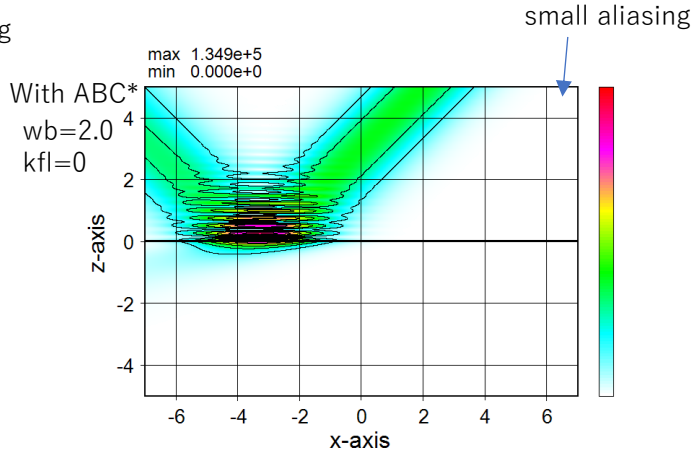
```

wb Absorbing boundary width (um). =0 is for no absorbing boundaries. The larger the value, the more non-reflective the boundaries are, but the amount of calculation increases .
kfl =0: Drawing without absorbing boundaries.
 =1: Drawing with absorbing boundaries.
kot Distributions such as intensity, absorption, and refractive index are output in a maximum of (kot+5) digits.
ity Definition of intensity distribution.
 =0 : magnitude of Poynting Vector,
 =1 : electric & magnetic field intensity,
 =2 : electric field intensity, =3 : magnetic field intensity.

The general RCWA method assumes periodic boundary conditions and no absorbing boundaries. The incident light source is also limited to uniformly distributed one. In wsr, both absorbing boundaries and distributed light sources can be set. When absorbing boundaries are set up, the problem of aliasing is eliminated, and the analysis space can be significantly reduced. On the other hand, since absorption is measured at the absorbing boundaries, it is not suitable to calculate transmittance and reflectance over the entire analysis area.



i xz.out & m xz.out



(*) ABC=Absorbing Boundary Condition

11. Contents of wsr.dat (wsr05.dat), 939s

```

Digit 1      10      20      30      40      50
** wsr.dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
*   5.0     1.0     0.5     0       0       0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   2.0     2.0     0.01    0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
*   0.5     0.0     0.0     90.0
*   alx     aly     sx0(um) sy0(um)
*   0.4     0.4     0.0     0.0
*   stx(um) sty(um) csx(um) csy(um)
*   0.0     0.0     0.0     0.0
* km      *   Name ko      an      ab      ak
* 1#      -SiO2 1      2.0000 0.00   0.0000
* 2#      -Al  1      2.0000 0.00   0.0000
* kr      * kd  kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
* 1#      0      4      0.0     1.50   1.50   0.500  0.50  0.00   0.00  0.0
* kf      km  kt  kd  kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp      xq
* 1#      1      0  0      1      0.0     1.00   1.000  0.50  0.50  -0.000 0.00  0.0  0.0
* 2#      2      0  0      4      0.0     2.00   2.00  1.00  1.00  0.000 0.00  0.0  0.0
* kb  k1  km  kp      tk1  kf      *      *      *      *      *      *      *      *      *      *
* 1      0  0  0      0.60  0      0
* 2      0  0  0      0.60  0      0
* 3      0  0  0      0.60  0      0
Digit60     70      80      90      100     110

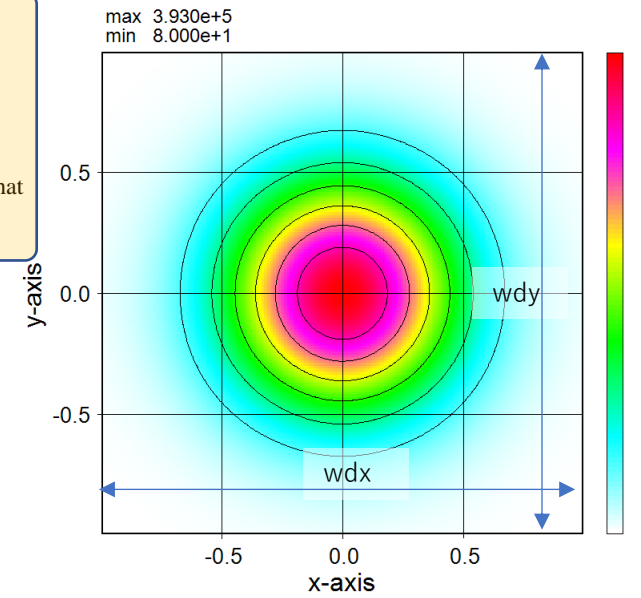
```

wdx Analysis width in the x direction (um). wdx=0 becomes a 2-dimensional problem. The center of the width is the positional basis for the light source and structures. The larger the width, the larger the number of harmonics required.

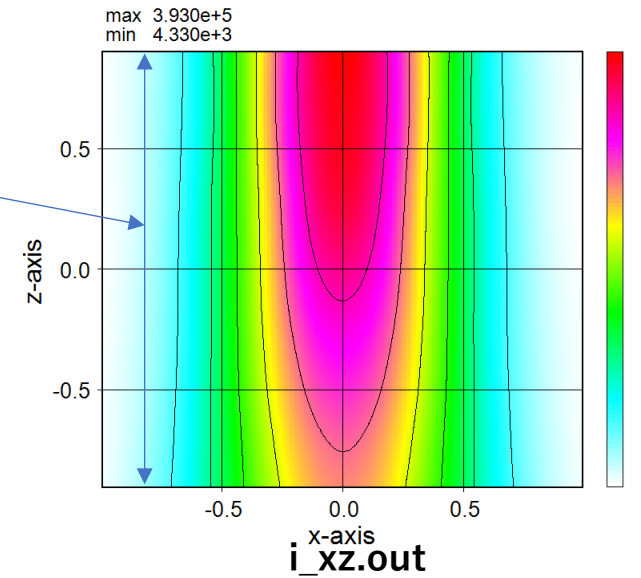
wdy Analysis width in the y direction (um). wdy=0 becomes a 2-dimensional problem. The center of the width is the positional basis for the light source and structures. The larger the width, the larger the number of harmonics required.

dxy Grid interval in x/y direction (um). The actual interval is optimized to be close to that and displayed in wsr.out. The value should be less than 1/10 of the wavelength.

dz Grid interval in-z direction (um).



i_xy.out (1st in Wscnt)



i_xz.out

13. Contents of wsr.dat (wsr07.dat), 828s

While conventional RCWA methods are limited to a uniformly distribution for incident light, in wsr, a distributed light source can be set.

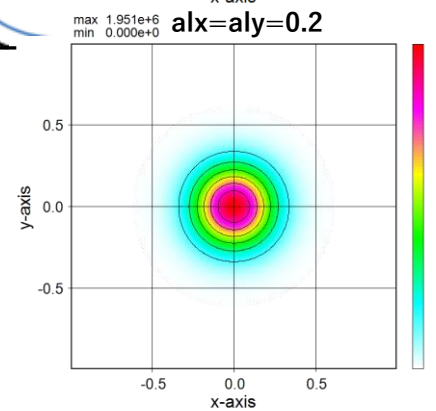
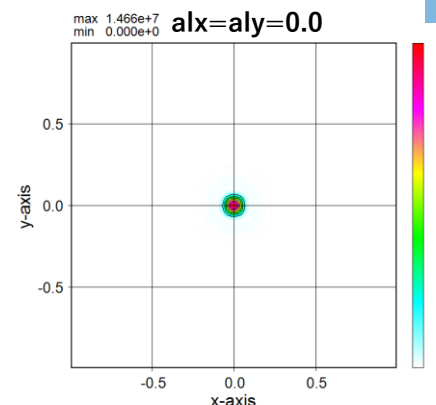
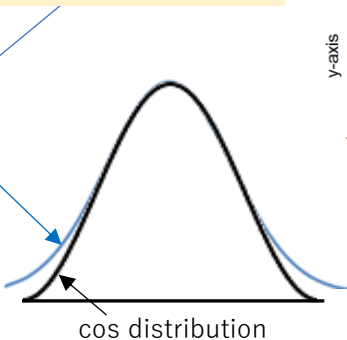
Any setting other than 1.0 will generate diffraction orders in the source light.

The full width at half-maximum is effectively larger because the outer edge intensity is lifted up compared to the cos intensity distribution. To match this width to that of the cos intensity distribution, a setting of 80% size is preferred.

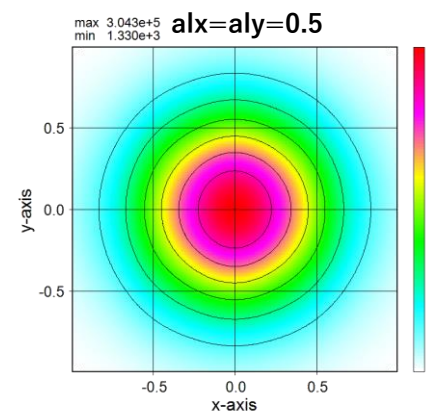
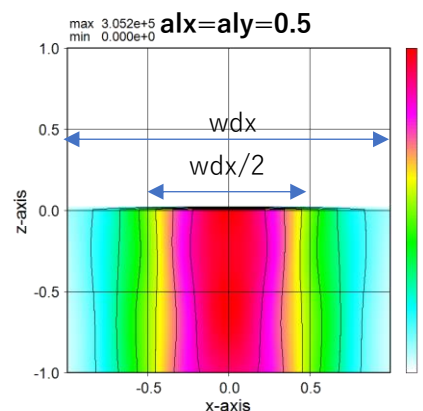
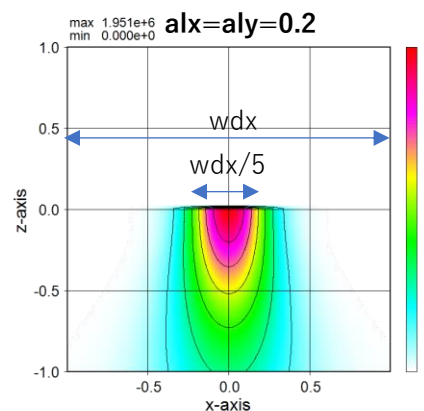
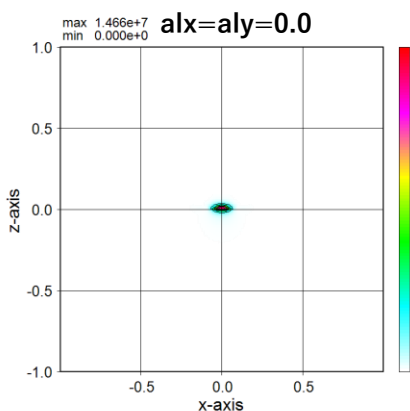
```

Digit 1 10 20 30 40 50
** wsr.dat
* hm trc wb(um) kfl(0,1) kot ity
  5.0 1.0 0.5 0 0
* wdx(um) wdy(um) dxy(um) dz(um)
  2.0 2.0 0.01 0.01
* Lam(um) th(deg) fi(deg) gm(deg)
  0.5 0.0 0.0 90.0
* alx aly sx0(um) sy0(um)
  0.5 0.5 0.0 0.0
* stx(um) sty(um) csx(um) csy(um)
  0.0 0.0 0.0 0.0
* km * Name ko an ab ak
  1# -SiO2 1 2.0000 0.00 0.0000
  2# -Al 1 2.0000 0.00 0.0000
Digit60 70 80 90 100 110
* kr * kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
  1# 0 4 0.0 1.50 1.50 0.500 0.50 0.00 0.00 0.0
* kf km kr kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp xq
  1# 1 0 0 1 0.0 1.00 1.000 0.50 0.50 -0.000 0.00 0.0 0.0
  2# 2 0 0 4 0.0 2.00 2.00 1.00 1.00 0.000 0.00 0.0 0.0
* kb kl km kp tk kf * * * * *
  1 1 0 0 1.00 0 0
  2 0 0 0 1.00 0 0
  
```

alx Light source spread in x-direction (um).
 =1.0 : uniform distribution.
 =0.0 : Minimum x-width.
 =-0.1 : full width half maximum in x direction = $wdx*alx$.
 aly Light source spread in y-direction (um).
 =1.0 : uniform distribution.
 =0.0 : Minimum y-width.
 =-0.1 : full width half maximum in y direction = $wdy*aly$.
 sx0 Shift length of light source center in x-direction (um).
 sy0 Shift length of light source center in y-direction (um).



In the conventional RCWA method, the position of incident light is limited to the top surface. In wsr, it can be set at any desired position.



i xz.out

i xy.out

Intensity distribution at the source position, 2nd picture in Wscnt

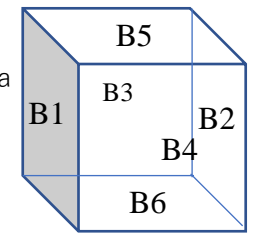
14. Contents of wsr.dat (wsr08.dat), 0.7s

```

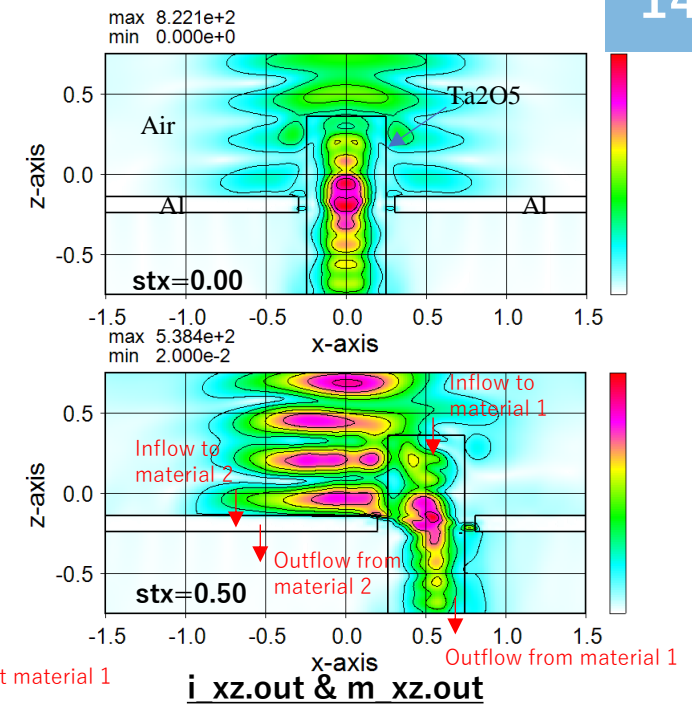
Digit 1 10 20 30 40 50
** wsr.dat
* hm trc wb(um) kfl(0,1) kot ity
  5.0 1.0 0.0 0 0 0
* wdx(um) wdy(um) dxy(um) dz(um)
  3.0 0.0 0.01 0.01
* Lam(um) th(deg) fi(deg) gm(deg)
  0.94 0.0 0.0 0.0
* alx aly sx0(um) sy0(um)
  0.3 0.3 0.0 0.0
* stx(um) sty(um) csx(um) csy(um)
  0.5 0.0 0.0 0.0
* km * Name ko an ab ak
  1 Ta205 1 1.0000 0.00 0.0000
  2 -Al 1 1.4500 0.00 0.0000
* kr * kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
  1# 0 4 0.0 1.50 1.50 0.50 0.50 0.00 0.00 0.0
* kf km kr kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp xq
  1 1 0 0 2 0.0 0.00 0.00 0.50 0.50 0.000 0.00 0.0 0.0
  2 2 0 0 -2 0.0 0.00 0.00 0.60 0.60 0.000 0.00 1.0 0.0
* kb kl km kp tk kf * * * * *
  1 0 0 0 0.40 0 0
  2 0 0 0 0.50 1 0
  3 0 0 0 0.10 1 2
  4 0 0 0 0.50 1 0

```

stx Shift length of overall structure center in x-direction (um).
 Not applicable for light source position.
 sty Shift length of overall structure center in y-direction (um).
 Not applicable for light source position.
 csx Cross sectional position of graphics in x-direction (um).
 csy Cross sectional position of graphics in y-direction (um).



When up/down is set to a reversal mode in Wscnt, "up" is correspond to -z side and "down" is to +z side.



```

*** Copyright (c) WS-soft. All rights reserved. Revised on 2022/01/01. ***
Analyzed range (x/y/z) = 3.00/ 3.00/ 1.50 (um)
Grid size (dx/dy/dz) = 0.0048/*****/ 0.0100(um), m= 8
Harmonics factor hm/trc= 5.0/1.00. Harmonics number (x/y)= 15/ 0
Matrix size (1D)= 31, Truncation rate=1.000
* Structural matrices...Calculation of convolution matrix, structural matrix
L = 1 / 4 Homogeneous index layer 0.00sec
L = 2 / 4 Mixed index layer 0.00sec
L = 3 / 4 Mixed index layer 0.00sec
L = 4 / 4 Mixed index layer 0.00sec
* Compressed memory rates... Compression ratio of memory at each layer
L = 4 / 4 0.499935
L = 3 / 4 0.499935
L = 2 / 4 0.499935
L = 1 / 4 0.257999
Average 0.439451

```

Harmonics number(x/y-axis)
 Calculation of convolution matrix, structural matrix
 Structural matrix of each layer
 Compression ratio of memory at each layer
 Memory consumption is small in layers of uniform refractive index, and it is automatically saved in wsr.
 Total compression ratio of memory

```

Digit60 70 80 90 100 110
* Diffractive power distributions...
-15 0 0.00E+00 -9.67E-06 0.00E+00 0.00E+00 -9.67E-06
-14 0 0.00E+00 -3.71E-05 0.00E+00 0.00E+00 -3.71E-05
15 0 0.00E+00 5.41E-05 0.00E+00 0.00E+00 5.41E-05
m n Ref(-z) Absp Trn(+z) R+T R+A+T Guided
Total 0.617036 0.107291 0.275686 0.892723 1.000013 -0.000013
* Intensity distributions...
L = 1 / 4 0.06sec
L = 2 / 4 0.06sec
L = 3 / 4 0.01sec
L = 4 / 4 0.06sec

```

Diffraction efficiency for reflection
 Diffraction order in y-direction
 Diffraction order in x-direction
 Diffraction efficiency for transmission
 Absorption efficiency
 Efficiency for R + T
 Efficiency for R + T + A
 Solution of eigenvalue problems and alignment of matrices
 Total efficiency
 Solution of wave equations and calculation of light distribution at each layer
 Efficiency of lateral diffraction
 outflow (-) and inflow (+) at boundaries of each material and their summation

```

* Divergence(-)/absorptions(+) at Materials ...
L = 1 / 4 an(00) an(01) an(02)
L = 2 / 4 -0.221179 0.276730 0.000000
L = 3 / 4 0.007123 0.004472 0.064428
L = 4 / 4 -0.004732 -0.269043 0.000000
Total 0.030703 0.012159 0.064428
* Flows from analytic boundaries(out:-, in:+)...
-x +x -y +y -z +z Total Absorbed
0.035934 -0.035934 0.000000 0.000000 -0.275673 -0.617036 -0.892709 0.107291
* Material boundary flows (out:-, in:+) and divergence(-)/absorptions(+)...
-x +x -y +y -z +z Total Material No./Optical index Name
0.180900 -0.233539 0.000000 0.000000 -0.301519 0.384862 0.030703, an(00)= 1.00000 ak(00)= 0.00000
0.194673 -0.130439 0.000000 0.000000 -0.185548 0.133472 0.012159, an(01)= 2.10205 ak(01)= 0.00000
0.003698 -0.015293 0.000000 0.000000 -0.001898 0.077921 0.064428, an(02)= 1.73131 ak(02)= 8.59626 Ta205 Al

```

Efficiency at material 1
 Divergence/absorption efficiency at material 0
 Efficiency at material 2
 Total efficiency for each material
 outflow (-) and inflow (+) at analysis boundaries
 Absorbing efficiency inside analysis boundaries
 Total light- amount
 Light-amount for material 1
 Light-amount for material 2

Excerpt of wsr.out

Output to wsr1.out

15. Contents of wsr.dat (wsr09.dat), 22s

```

Digit 1      10      20      30      40      50
** wsr. dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
   5.0      1.0      0.5      0      0      0
*   wdx(um) wdy(um)  dxy(um)  dz(um)
   1.5      1.5      0.01     0.01
*   Lam(um)  th(deg)  fi(deg)  gm(deg)
   0.94     0.0      0.0      0.0
*   alx      aly      sx0(um)  sy0(um)
   0.3      0.3      0.0      0.0
*   stx(um)  sty(um)  csx(um)  csy(um)
   0.0      0.0      0.0      0.0

* km * Name ko an ab ak
  1 * Ta205 1 1.0000 0.00 0.0000
  2 * Al 1 2.0000 0.00 0.0000

Digit 60     70     80     90     100     110
* kr * kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
  1# 0 4 0.0 1.50 1.50 0.500 0.500 0.00 0.00 0.00 0.00
* kf km kr kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
  1 1 0 0 2 0.0 0.00 0.00 0.50 0.50 0.000 0.00 0.00 0.00
  2 2 0 0 -2 0.0 0.00 0.00 0.60 0.60 0.000 0.00 1.0 0.0
* kb kl km kp tk kf * * * * *
  1 0 0 0 0.40 0 0
  2 0 0 0 0.50 1 0
  3 0 0 0 0.10 1 2
  4 0 0 0 0.50 1 0
    
```

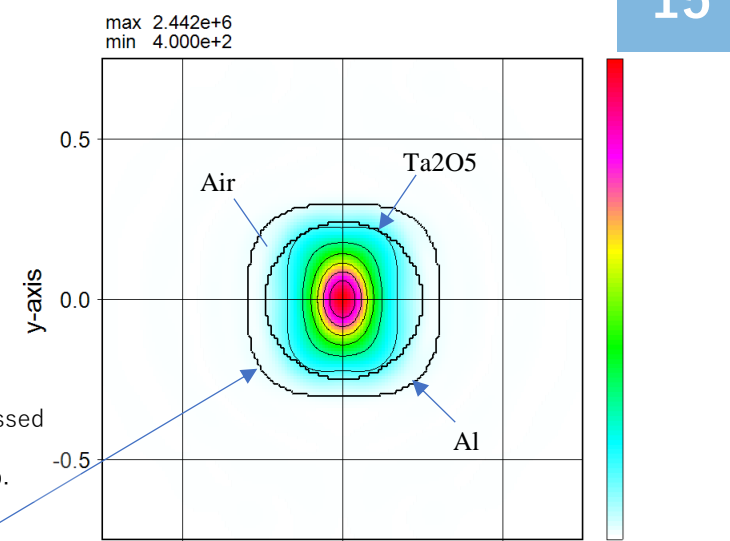
Calculated as external data

If unregistered, only up to two lines can be read.

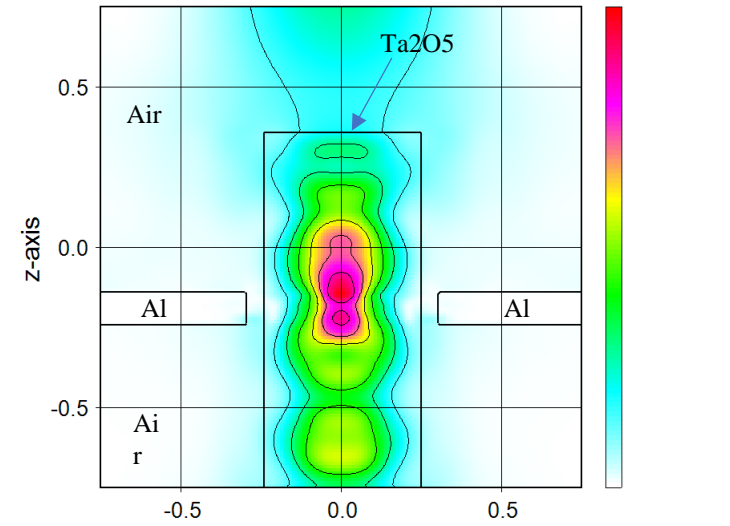
Calculated as internal data

Corner R is expressed by setting elliptic exponent index xp.

km designation field (for optical materials)
 The first 4 digits are serial line numbers, up to 200 lines can be input. Name Material name (within 8 digits) SiO2, Ag, Al, Au, Be, Cr, Cu, Ni, Pd, Pt, Ti, W have internal data. For others, by entering the wavelength, refractive index, and extinction coefficient in the file of nk.dat as external data, the refractive index and extinction coefficient are automatically interpolated. If no data exists in nk.dat, the values defined by the right-side parameters of 'an' are given priority. nk.dat should be created by each user and stored in the same folder as wsb.exe.
 ko Whether to output detected light amount to wsb1.out or not.
 =0 : not output, =1 : output.
 an Refractive index.
 ab Abbe number, if =0, no dispersion (fixed to refractive index).
 ak Extinction coefficient.



i_xy.out & m_xy.out (4th picture in Wscnt)



i_xz.out & m_xz.out (3rd picture in Wscnt)

16. Contents of nk.dat

Digit	10	20	30
**	Si	61	
	0.02	0.978	0.00393
	0.04	0.86894	0.013502
	0.06	0.61016	0.064932
	0.08	0.3229	0.45029
	0.10	0.2554	0.89234
	0.12	0.29201	1.3001
	0.14	0.37955	1.6999
	0.16	0.51722	2.1005
	0.18	0.71456	2.5072
	0.20	0.97629	2.8938
	.	.	.
	.	.	.
	.	.	.
	1.80	3.500	0.0001
	1.90	3.494	0.0001
	2.00	3.489	0.0001
	100.00	3.489	0.0001
**	Ta205	726	
	0.350	2.317048	0.000655
	0.352	2.313395	0.000637
	0.354	2.309832	0.000619
	0.356	2.306355	0.000602
	0.358	2.302962	0.000585
	0.360	2.299649	0.000569
	.	.	.
	.	.	.
	.	.	.

Material name

Line number of nk data

Line number of nk data

Wavelength (μm unit)

Refractive index

Extinction coefficient

Excerpt from nk.dat

Numerical Data Input Rule

- After entering the delimiter mark (**) on the first line of the numerical data, write the material name (8 columns) and the number of lines of nk.dat (10 columns).
- Input numbers are half-width (Spaces should be half-width and Tab codes are not allowed).
- The right edge of the input digit must be aligned with a vertical line in 10-digit increments.
- Input numbers should be spaced by at least one half-width space.

The material data can be created by overlaying the actual measured values or literature values, etc. in the format shown above. The file name should be "nk.dat" and must be stored in the folder where wsr.exe is located. However, the material name must be other than -SiO₂, -Ag, -Al, -Au, -Be, -Cr, -Cu, -Ni, -Pd, -Pt, -Ti, -W which are defined in internal materials. If there are duplicate material names, the first data takes priority.

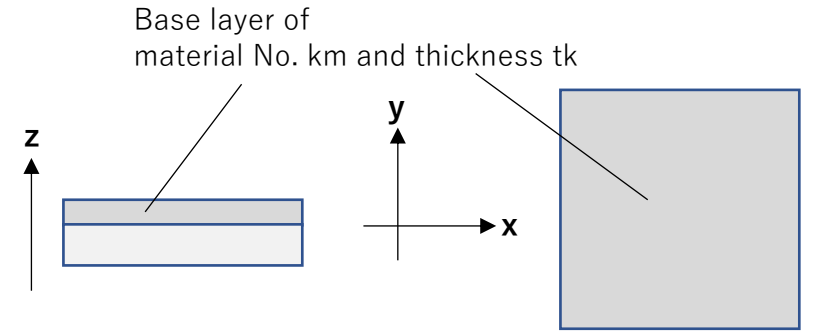
References

<https://refractiveindex.info/?shelf=main&book=Ta2O5&page=Bright-amorphous>

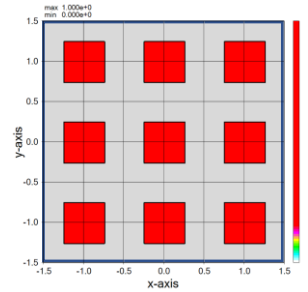
<https://www.filmetricsinc.jp/refractive-index-database/Ta2O5>

17. Procedure for defining optical structures

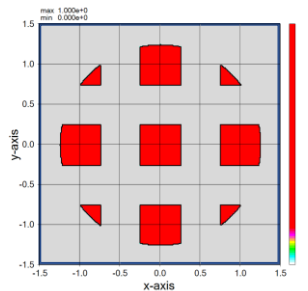
- ① Definition of a Base layer
1. setting km and tk
 2. entering kf for reference



- ② Definition of periodic structures on a Base layer at Kf specification field
1. setting km, kd, and kt
 2. definition of structures by setting parameters from ps to xq
 3. entering kr for reference



- ③ Restriction of periodic structures at Kr specified field
1. setting kd and kt
 2. definition of the restriction shape by setting parameters from ps to xp



```

** wsr. dat
*   hm      trc      wb(um)  kfl(0,1)  kot      ity
*   5.0     1.0     0.0      0          0        0
*   wdx(um) wdy(um)  dxy(um)  dz(um)
*   3.0     3.0     0.01    0.01
*   Lam(um) th(deg)  fi(deg)   gm(deg)
*   0.94    0.0     0.0      0.0
*   alx     aly     sx0(um)  sy0(um)
*   0.3     0.3     0.0      0.0
*   stx(um) sty(um)  csx(um)  csy(um)
*   0.0     0.0     0.0      0.0
* km *   Name ko      an      ab      ak
*   1     -SiO2 1      2.0000 0.00    0.0000
*   2#    -Al  1      2.0000 0.00    0.0000
Kf field * kr      * kd  kt      ps(deg)  px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
③ ① 1      1      0  2      0.0    0.00    0.00    2.50    2.50    0.00    0.00    0.0
Kf field * kf      km  kr  kd  kt      ps(deg)  px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp      xq
② ① 1      1      1  0  1      0.0    1.00    1.000    0.50    0.50    -0.000  0.00    0.0    0.0
* 2# 2      0  0  4      0.0    2.00    2.00    1.00    1.00    0.000  0.00    0.0    0.0
* kb  kl  km  kp      tk  kf      *
① 1  0  0  0      0.60  1      0
    
```

Kr field
Kf field
Base layer

18. Contents of wsr.dat (wsr10.dat), 85s

```

Digit 1      10      20      30      40      50
** wsr. dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
   5.0      1.0      0.0      0      0      0
*   wdx(um) wdy(um) dxy(um) dz(um)
   3.0      3.0      0.01     0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
   0.94     0.0      0.0      0.0
*   alx      aly      sx0(um) sy0(um)
   0.3      0.3      0.0      0.0
*   stx(um) sty(um) csx(um) csy(um)
   0.0      0.0      0.0      0.0
* km      * Name ko      an      ab      ak
  1#      -SiO2  1      2.0000  0.00  0.0000
  2#      -Al   1      2.0000  0.00  0.0000
* kr      * kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp      xq
  1#      0      2      0.0      0.00  0.00  2.50  2.50  0.00  0.00  0.0
* kf      km      kr      kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp      xq
  1#      1      0      0      2      0.0      1.00  1.000  0.50  0.50  -0.000  0.00  0.0  0.0
  2#      2      0      0      4      0.0      2.00  2.00  1.00  1.00  0.000  0.00  0.0  0.0
* kb      kl      km      kp      tk      kf      *      *      *      *      *      *      *      *
  1      0      0      0      0.60  1      0      *      *      *      *      *      *      *      *

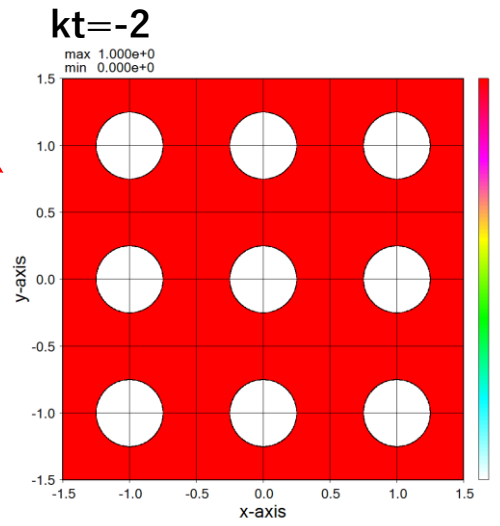
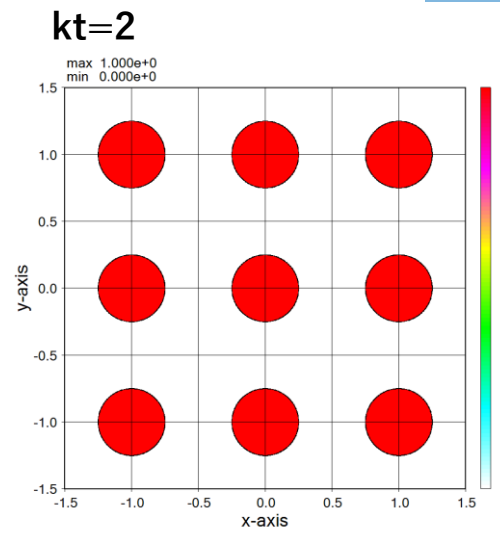
```

ps Rotation angle of all structures around the region center (deg).
 px Structure period in x-direction (um). When =0, it is an isolated pattern.
 py Structure period in y-direction (um). When =0, it is an isolated pattern.
 wx Structure width in y-direction (um).
 wy Structure width in y-direction (um).
 sx Shift length of the structure center in x-direction (um).
 sy Shift length of the structure center in y-direction (um).
 xp Elliptic exponent index for kt=2. Lattice duty ratio for kt=10 to 17.
 xq Starting point of lattice for kt=10 to 17.

See the pages that follow for relationship with figures.

Defined inside periodic circles

Referred



m_xy.out

kf designation field (for foreground structures)
 The first 4 digits are serial line numbers, up to 9999 lines can be input.
 km Construction material number referred in km designation field. km=0 means vacuum (n=1.0).
 kr Restriction shape number referred in kr designation field. kr=0 means restriction free.
 kd How to input shape data of structures. =0: by internal definition. =1: by external data using sub.dat.
 Applied to all except for wx and wy, sub.dat can be input up to 400 types (up to 1000 lines for each type).
 kt Selection of shape type. (-kt shows an inverted shape for kt.)
 When kd=1, kt=Pattern No. in sub.dat.
 When kd=0,
 kt=0 No area definition.
 =1 Rectangular areas of width wx*wy centered on a square grid position of period px*py.
 =2 Elliptic shape of width wx*wy and elliptic index xp centered on a square grid position of period px*py, where xp = -2.0 to -1.0 for star, = -1.0 for diamond, = 0.0 for ellipse, > 0.0 for square.
 =3 Hexagons shape (top/bottom vertex angles) of width wx*wy centered on a square grid position of period px*py.
 =4 Hexagon shape (left/right vertex angles) of width wx*wy centered on a square grid position of period px*py.
 =5 Diamond shape of width wx*wy centered on a square grid position of period px*py.
 =6 Right-angled triangular shape (diagonal 1st quadrant) of width wx*wy centered on a square grid position of period px*py.
 =7 Right-angled triangular shape (diagonal 2nd quadrant) of width wx*wy centered on a square grid position of period px*py.
 =8 Right-angled triangular shape (diagonal 3rd quadrant) of width wx*wy centered on a square grid position of period px*py.
 =9 Right-angled triangular shape (diagonal 4th quadrant) of width wx*wy centered on a square grid position of period px*py.

Defined outside periodic circles

=10 Linear lattice of period wx, angle wy, duty ratio xp, starting point xq included in each square grid of period px*py.
 =11 Concentrically elliptic lattice of period wx, angle wy, duty ratio xp, starting point xq included in each square px*py of period px*py.
 =12 Concentrically dodecagonal lattice of period wx, angle wy, duty ratio xp, starting point xq included in each square grid of period px*py.
 =13 15-degrees-rotated lattice for kt=12.
 =14 Concentrically 18-corner polygonal lattice of period wx, angle wy, duty ratio xp, starting point xq included in each square grid of period px*py.
 =15 10-degrees-rotated lattice for kt=14.
 =16 Concentrically hexagonal lattice of period wx, angle wy, duty ratio xp, starting point xq included in each square grid of period px*py.
 =17 30-degrees-rotated lattice for kt=16.

19. Contents of wsr.dat (wsr11.dat), 85s

```

Digit 1      10      20      30      40      50
** wsr. dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
   5.0      1.0      0.0      0      0      0
*   wdx(um) wdy(um) dxy(um) dz(um)
   3.0      3.0      0.01     0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
   0.94     0.0      0.0      0.0
*   alx      aly      sx0(um) sy0(um)
   0.3      0.3      0.0      0.0
*   stx(um) sty(um) csx(um) csy(um)
   0.0      0.0      0.0      0.0
* km      *   Name ko      an      ab      ak
   1      -SiO2 1      2.0000 0.00 0.0000
   2#     -Al  1      2.0000 0.00 0.0000
Digit60     70     80     90     100     110
* kr      * kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
   1      0      2      0.0      0.00 0.00 2.50 2.50 0.00 0.00 0.00
* kf      km      kr kd      kt      ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
   1      1      1      0      1      0.0      1.00 1.000 0.50 0.50 -0.000 0.00 0.00 0.00
   2#     2      0      0      4      0.0      2.00 2.00 1.00 1.00 0.000 0.00 0.00
* kb      kl      km      kp      tk      kf      *   *   *   *   *   *   *   *
   1      0      0      0      0.60 1      0

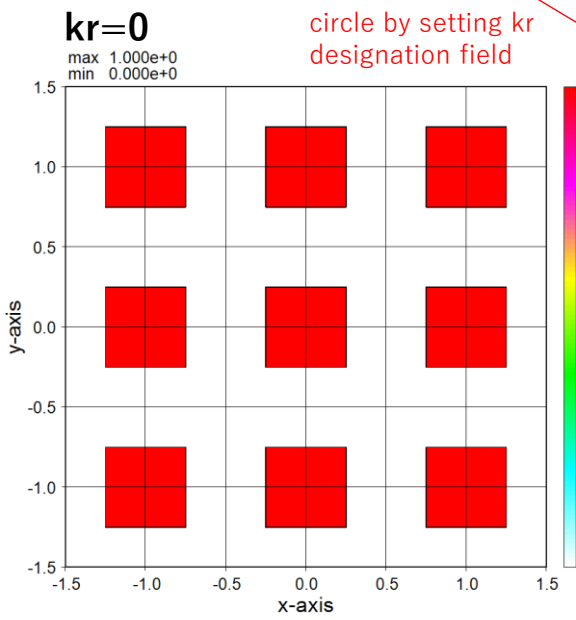
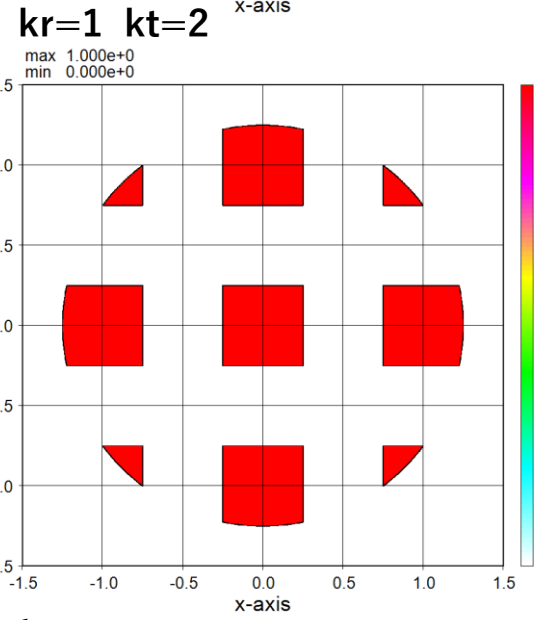
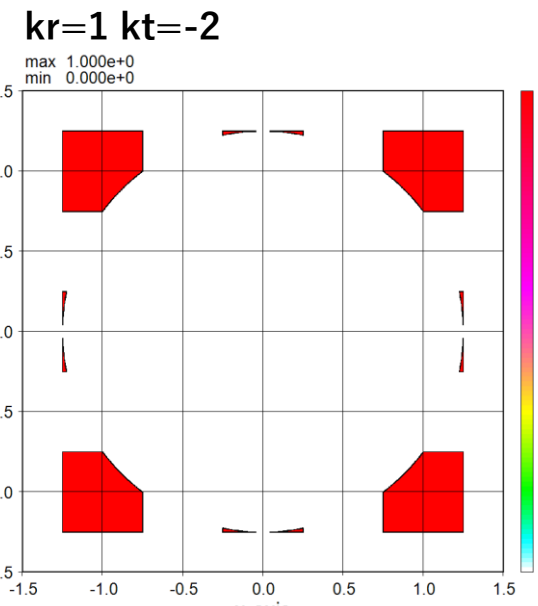
```

ps Rotation angle of all structures around the region center (deg).
px Structure period in x-direction (um). When =0, it is an isolated pattern.
py Structure period in y-direction (um). When =0, it is an isolated pattern.
wx Structure width in y-direction (um).
wy Structure width in x-direction (um).
sx Shift length of the structure center in x-direction (um).
sy Shift length of the structure center in y-direction (um).
xp Elliptic exponent index for kt=2. Lattice duty ratio for kt=10 to 17.

Referred

limited outside a circle by setting kr designation field

limited inside a circle by setting kr designation field



m_xy.out

kr designation field (for restricting shapes)
The first 4 digits are serial line numbers, up to 1000 lines can be input.
kd How to input shape data of structures. =0: by internal definition. =1: by external data using sub.dat.
Applied to all except for wx and wy, sub.dat can be input up to 400 types (up to 1000 lines for each type).
kt Selection of shape type. (-kt shows an inverted shape for kt.)
When kd=1, kt=Pattern No. in sub.dat. When kd=0, kt=0 No area restriction.
=1 Restricted by rectangular areas of width wx*wy centered on a square grid position of period px*py.
=2 Restricted by elliptic shape of width wx*wy and elliptic index xp centered on a square grid position of period px*py, where xp = -2.0 to -1.0 for star, = -1.0 for diamond, = 0.0 for ellipse, > 0.0 for square.
=3 Restricted by hexagons shape (top/bottom vertex angles) of width wx*wy centered on a square grid position of period px*py.
=4 Restricted by hexagon shape (left/right vertex angles) of width wx*wy centered on a square grid position of period px*py.
=5 Restricted by diamond shape of width wx*wy centered on a square grid position of period px*py.
=6 Restricted by a right-angled triangular shape (diagonal first quadrant) of width wx*wy centered on a square grid position of period px*py.
=7 Restricted by a right-angled triangular shape (diagonal second quadrant) of width wx*wy centered on a square grid position of period px*py.
=8 Restricted by a right-angled triangular shape (diagonal third quadrant) of width wx*wy centered on a square grid position of period px*py.
=9 Restricted by a right-angled triangular shape (diagonal fourth quadrant) of width wx*wy centered on a square grid position of period px*py.

20. Contents of wsr.dat (wsr12.dat), 1s

```

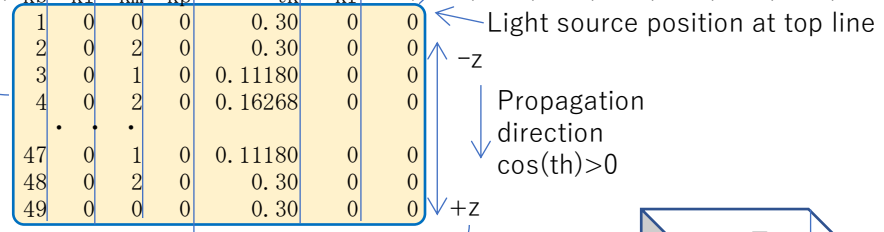
1 0 0 0 0.30 0 0
2 0 2 0 0.30 0 0
3 0 1 0 0.11180 0 0
4 0 2 0 0.16268 0 0
5 0 1 0 0.11180 0 0
6 0 2 0 0.16268 0 0
7 0 1 0 0.11180 0 0
8 0 2 0 0.16268 0 0
9 0 1 0 0.11180 0 0
10 0 2 0 0.16268 0 0
11 0 1 0 0.11180 0 0
12 0 2 0 0.16268 0 0
13 0 1 0 0.11180 0 0
14 0 2 0 0.16268 0 0
15 0 1 0 0.11180 0 0
16 0 2 0 0.16268 0 0
17 0 1 0 0.11180 0 0
18 0 2 0 0.16268 0 0
19 0 1 0 0.11180 0 0
20 0 2 0 0.16268 0 0
21 0 1 0 0.11180 0 0
22 0 2 0 0.16268 0 0
23 0 1 0 0.11180 0 0
24 0 2 0 0.16268 0 0
25 0 1 0 0.67082 0 0
26 0 2 0 0.16268 0 0
27 0 1 0 0.11180 0 0
28 0 2 0 0.16268 0 0
29 0 1 0 0.11180 0 0
30 0 2 0 0.16268 0 0
31 0 1 0 0.11180 0 0
32 0 2 0 0.16268 0 0
33 0 1 0 0.11180 0 0
34 0 2 0 0.16268 0 0
35 0 1 0 0.11180 0 0
36 0 2 0 0.16268 0 0
37 0 1 0 0.11180 0 0
38 0 2 0 0.16268 0 0
39 0 1 0 0.11180 0 0
40 0 2 0 0.16268 0 0
41 0 1 0 0.67082 0 0
42 0 2 0 0.16268 0 0
43 0 1 0 0.11180 0 0
44 0 2 0 0.16268 0 0
45 0 1 0 0.11180 0 0
46 0 2 0 0.16268 0 0
47 0 1 0 0.11180 0 0
48 0 2 0 0.30 0 0
49 0 0 0 0.30 0 0
    
```

10nm bandpass filter structure centered at 940nm

```

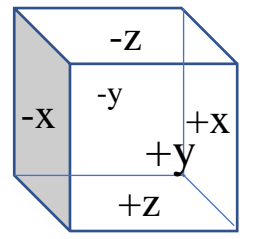
Digit 1      10      20      30      40      50
** wsr. dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
*   5.0     2.0     0.0      0      0      0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   1.0     0.0     0.01     0.01
*   Lam(um) th(deg) fi(deg) gm(deg)
*   0.94    0.0     0.0     0.0
*   alx     aly     sx0(um) sy0(um)
*   1.0     1.0     0.0     0.0
*   stx(um) sty(um) csx(um) csy(um)
*   0.0     0.0     0.0     0.0
* km * Name ko an ab ak
* 1 Ta205 1 2.11000 0.00 0.000
* 2 -SiO2 1 1.0000 0.00 0.000
* kr * kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp
* 1# 0 2 0 0.0 0.00 0.00 2.50 2.50 0.00 0.00 0.0
* kf km kr kd kt ps(deg) px(um) py(um) wx(um) wy(um) sx(um) sy(um) xp xq
* 1# 1 0 0 1 0.0 1.00 1.000 0.50 0.50 -0.000 0.00 0.0 0.0
* 2# 2 0 0 4 0.0 2.00 2.00 1.00 1.00 0.000 0.00 0.0 0.0
* kb kl km kp tk kf * * * * * * * * * * * * * * * *
* 1 0 0 0 0.30 0 0
* 2 0 2 0 0.30 0 0
* 3 0 1 0 0.11180 0 0
* 4 0 2 0 0.16268 0 0
* . . .
* 47 0 1 0 0.11180 0 0
* 48 0 2 0 0.30 0 0
* 49 0 0 0 0.30 0 0
    
```

Base layers
 Up to 10000 lines can be input as far as the last line or the line starting from "c" appears. Optical constants above the top layer or below the bottom layer is the same ones as the top or the bottom layer, respectively, and then no boundary reflections from there.
 kl =1: light source position. If all of kl are 0, the -z-side surface of the first layer for cos(th)>0, or the +z-side surface of the last layer for cos(th)<0 is the light source position.
 km Construction material number referred in km designation field. km=0 means vacuum (n=1.0).
 kp Not operated (operated in wsb).
 tk Layer thickness (um)
 kf =0: No reference
 >0: Structure shape number referred in kf designation field. The referred shape structures are overwritten on the layer.
 This numbers are represented by four digits, up to 100 set per line.

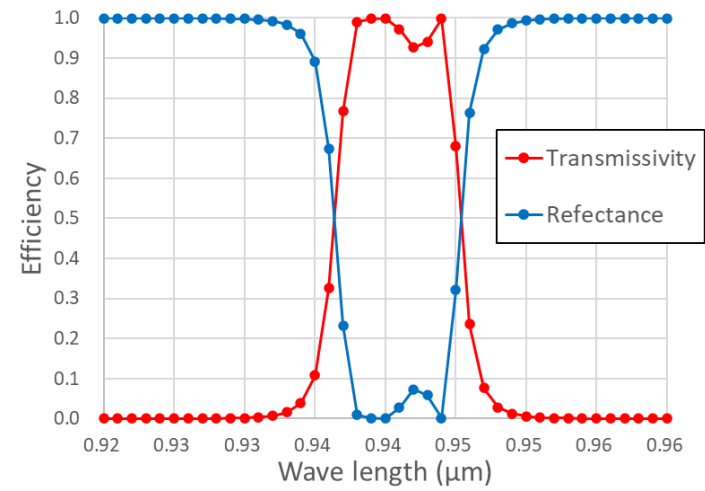


Insert a blank line beginning with "c" at the breakpoint to abort reading

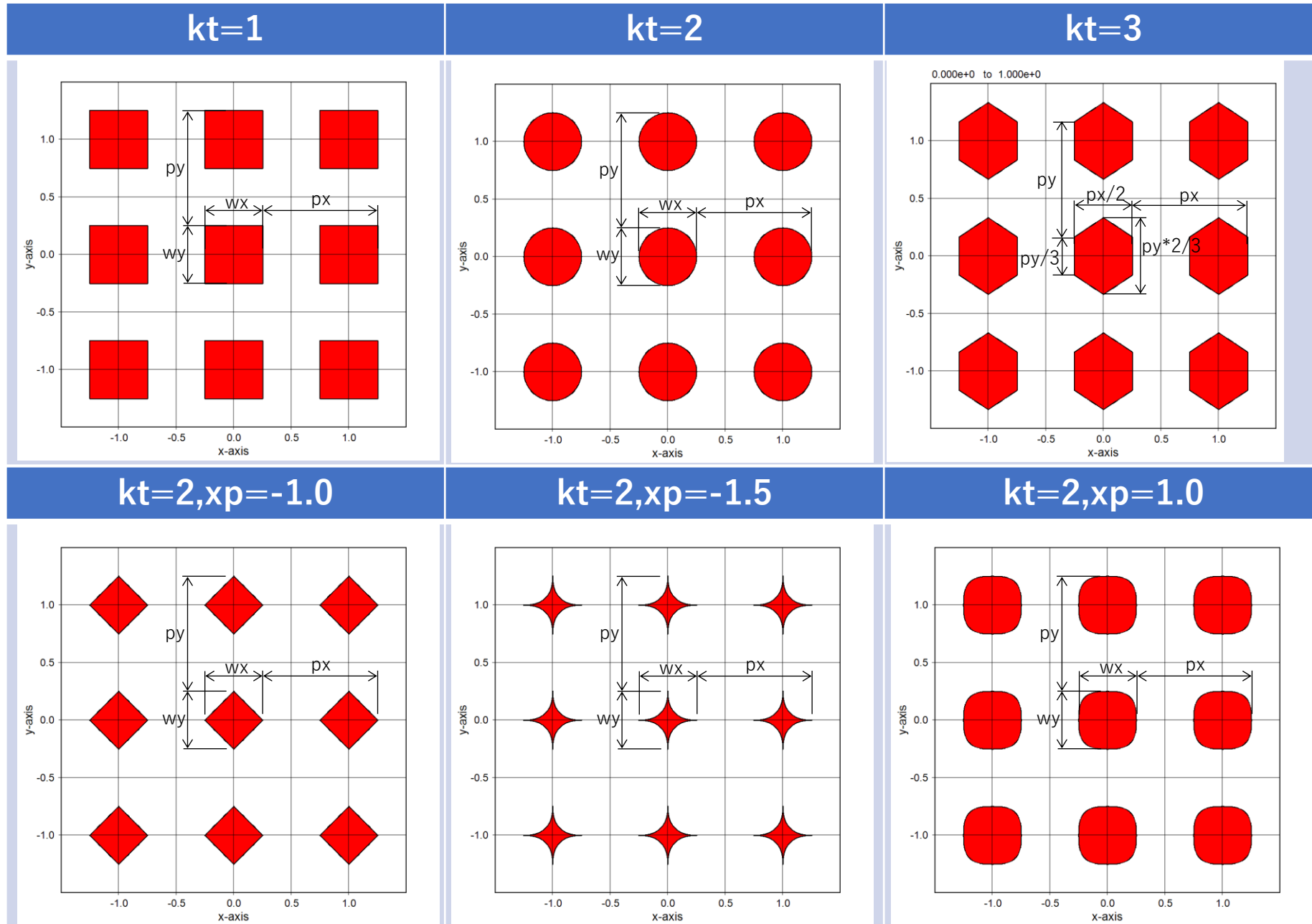
Since the alignment of the structural layers is inverted on the z-axis and light propagation is also from -z to +z direction, it is easy to see when pictures displayed in Wscnt are vertically inverted to align a direction.



If "U/D_reverse" is checked in wscnt, B5/B6 is reversed as above.

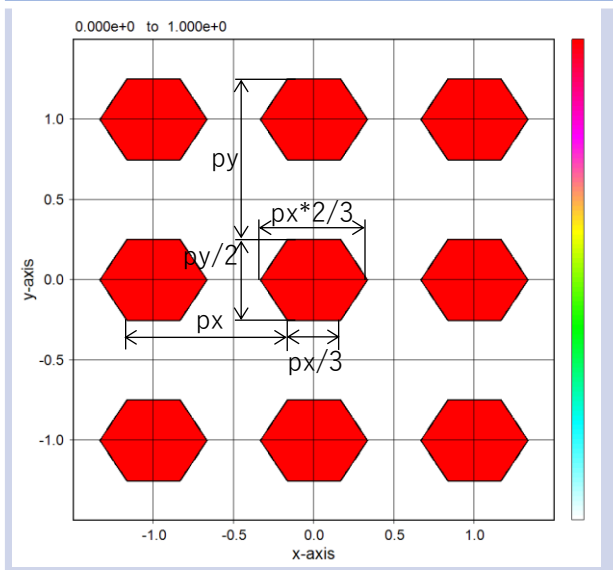


Result of wsr1.out

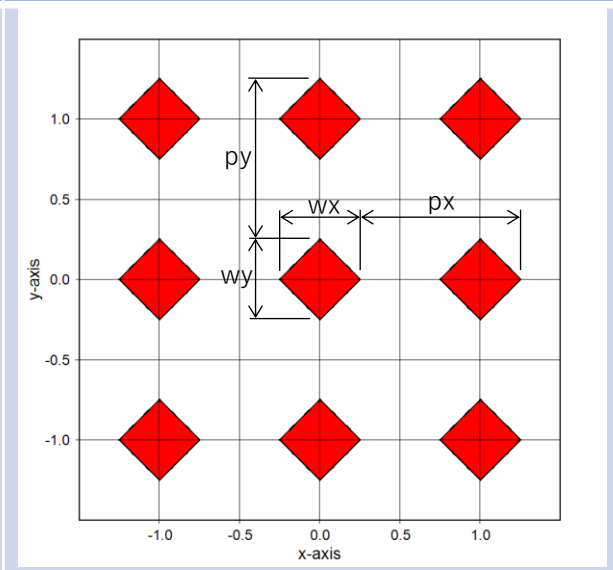
21. Relationships (1) between kt and structures for $kd=0$ 

22. Relationships (2) between kt and structures for kd=0

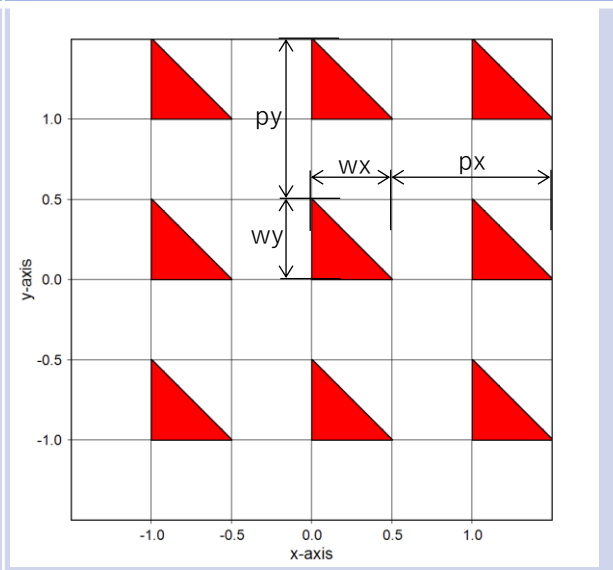
kt=4



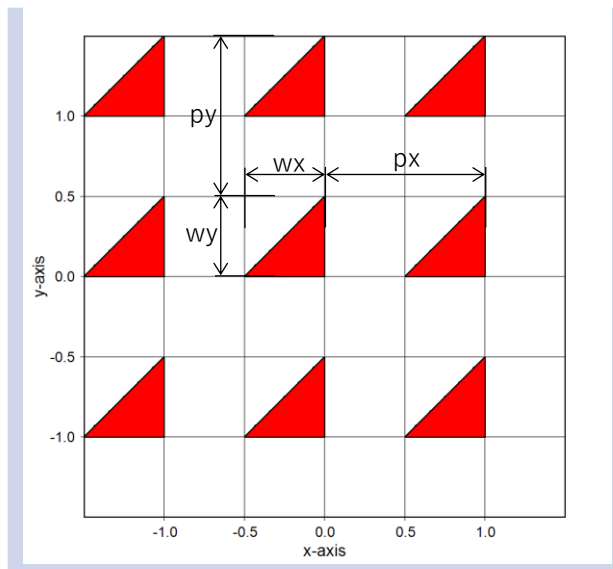
kt=5



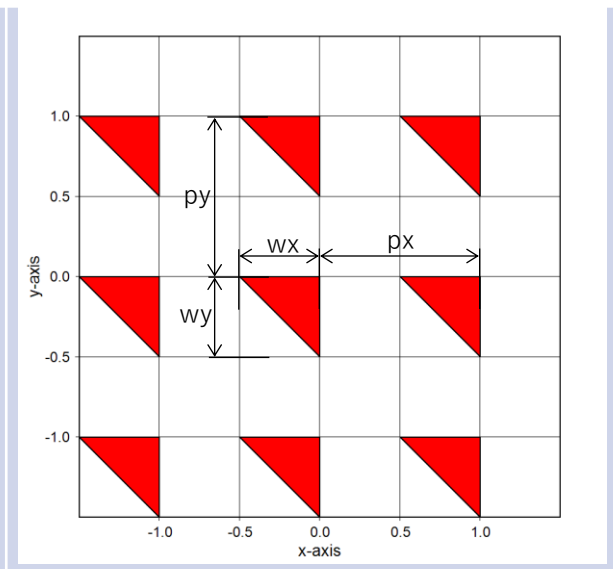
kt=6



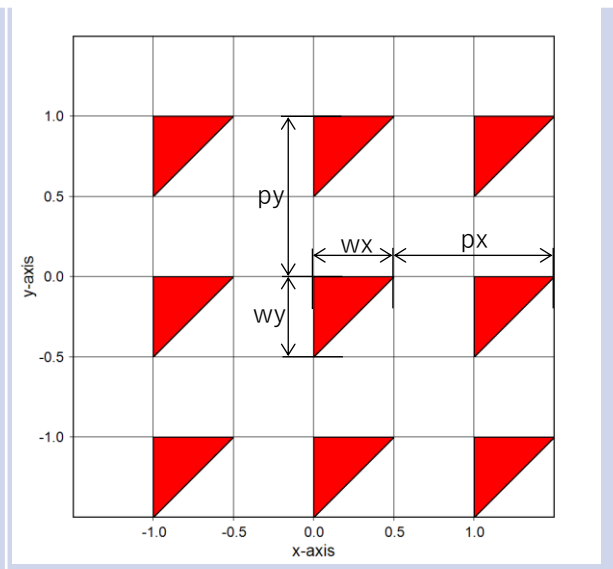
kt=7



kt=8

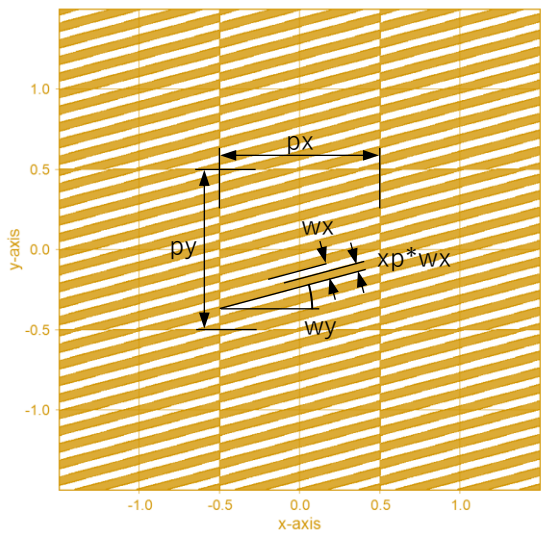


kt=9

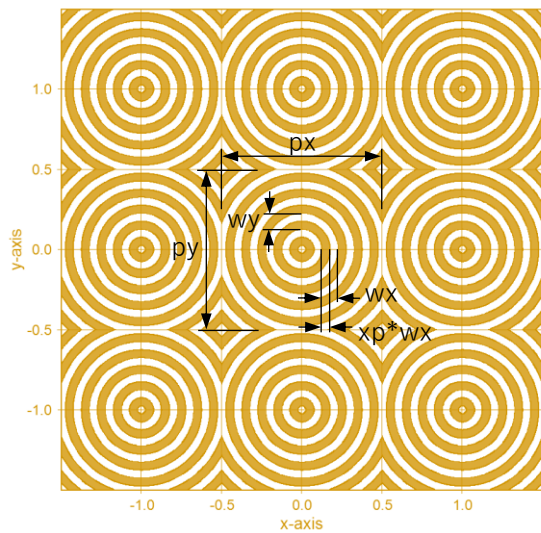


23. Relationships (3) between kt and structures for kd=0

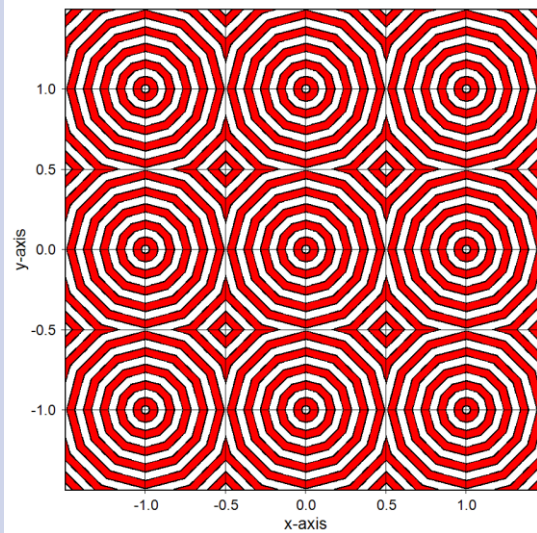
kt=10



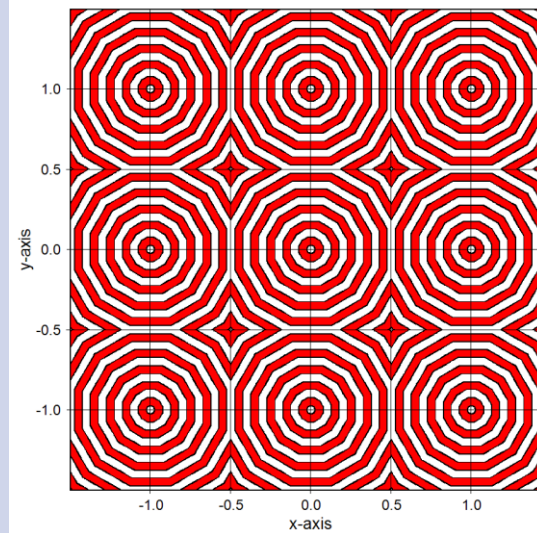
kt=11



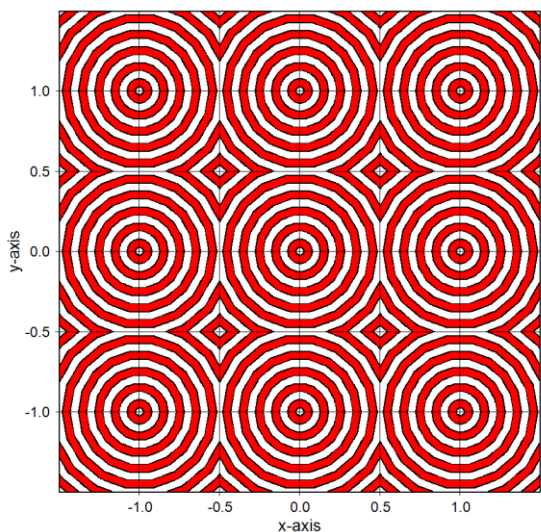
kt=12



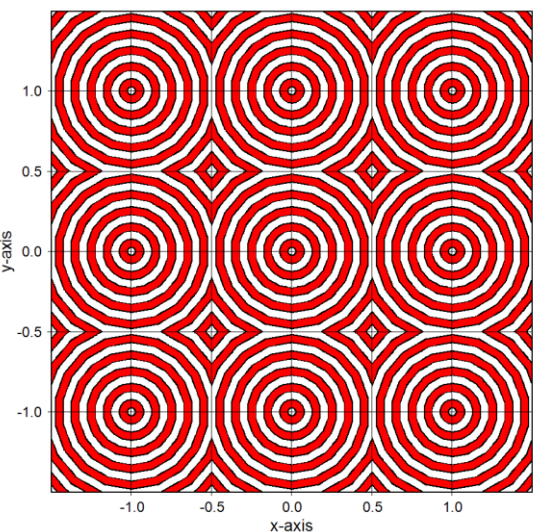
kt=13



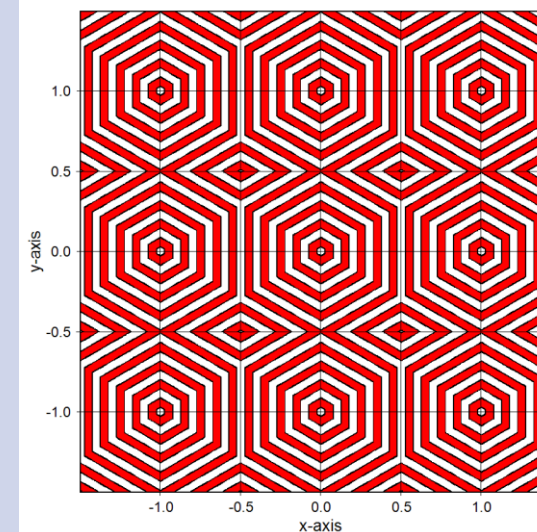
kt=14



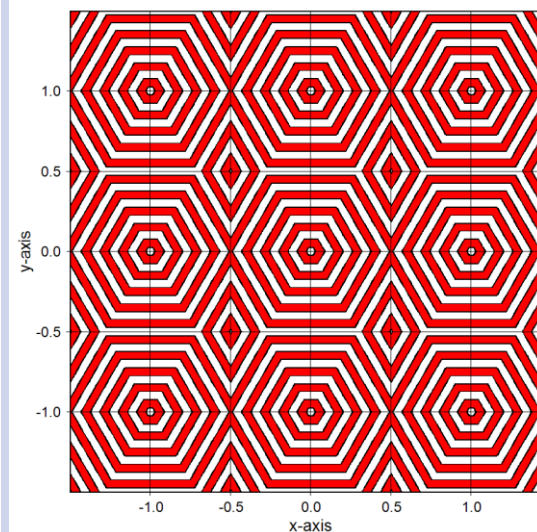
kt=15



kt=16

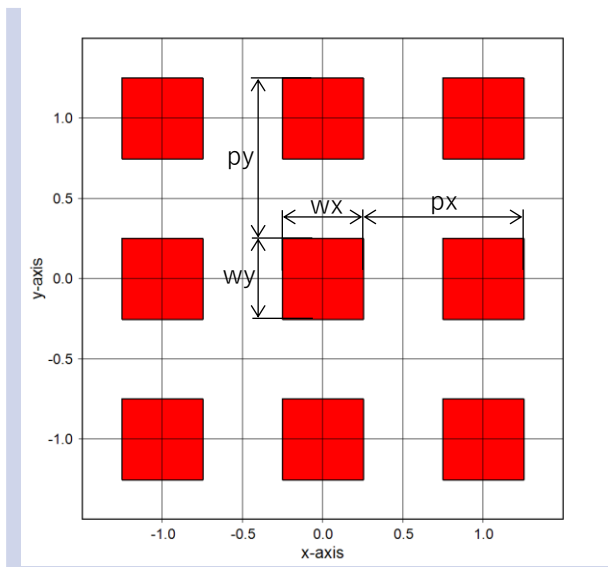


kt=17

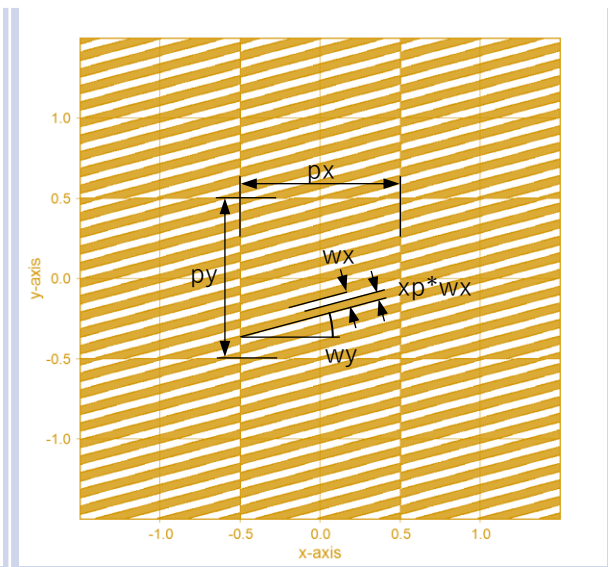


24. Relationships (4) between kt and structures for kd=0

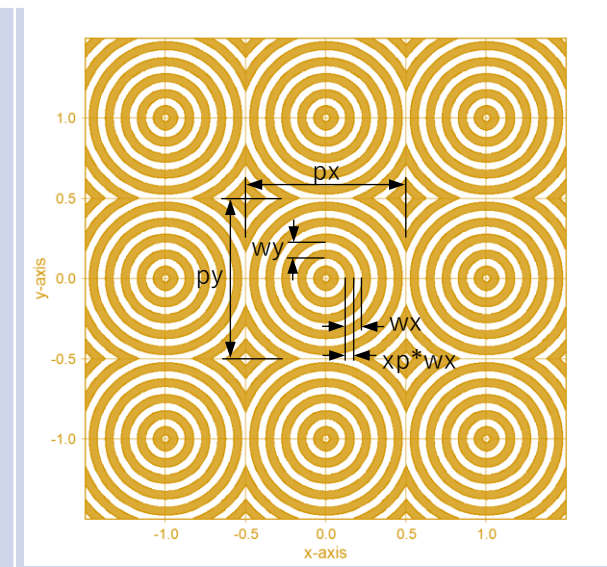
kt=1,ps=0.0



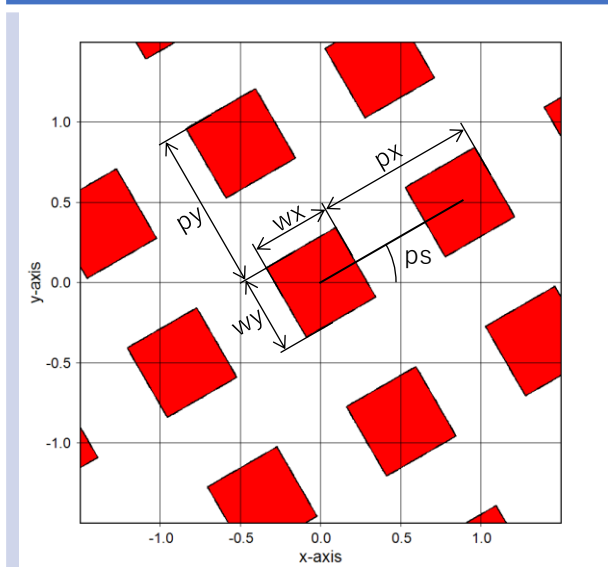
kt=10,xp=0.5



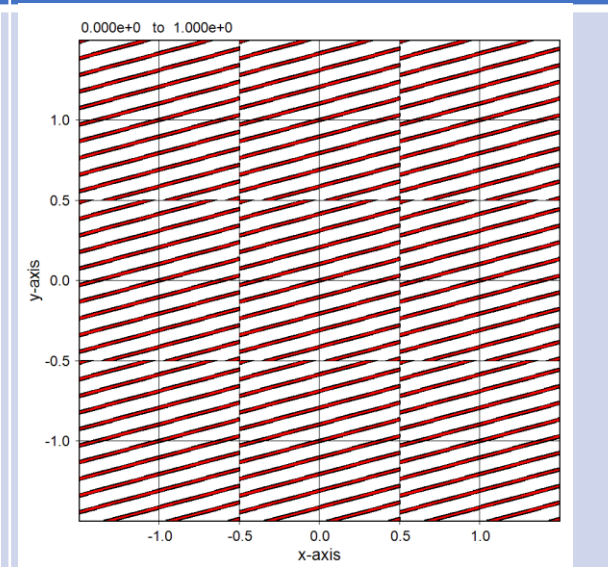
kt=11,xq=0.0



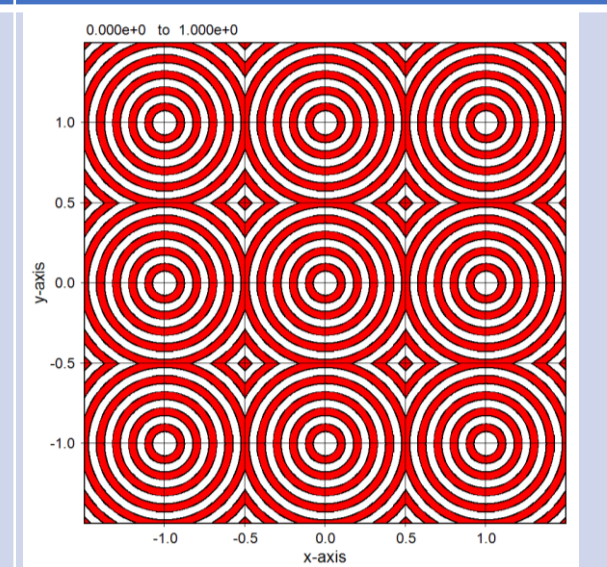
kt=1,ps=30.0



kt=10,xp=0.2



kt=11,xq=0.5



25. Reference to sub.dat for kd=1 (sub1.dat)

Contents of sub.dat

Corresponding to the values kt of wsr.dat. Duplication is prohibited.

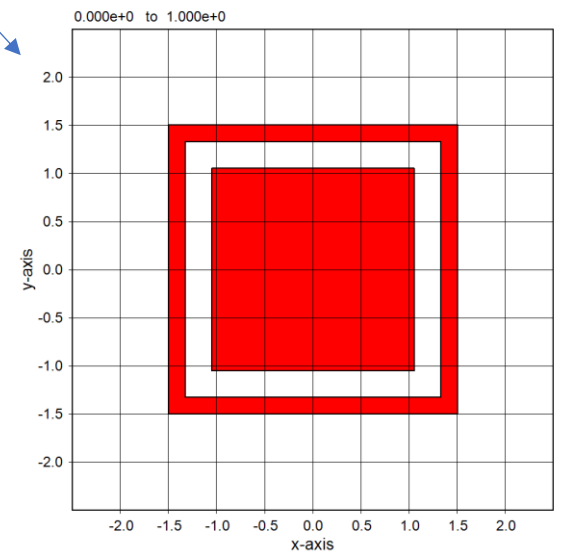
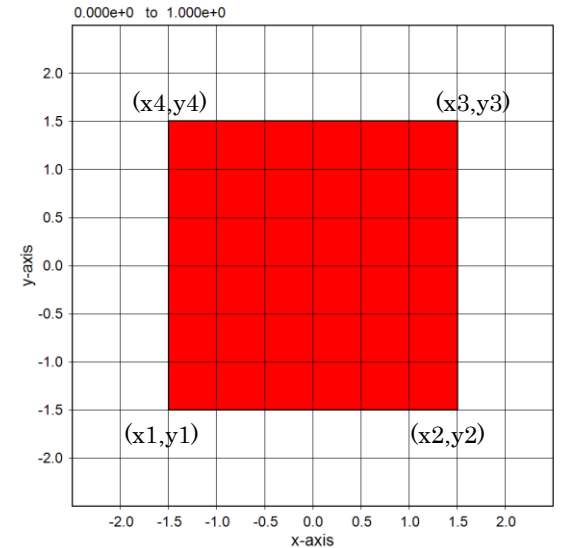
Digit1	5	15	25	35	45	55	65	75	85
1	-1.5000	-1.5000	1.5000	-1.5000	1.5000	1.5000	-1.5000	1.5000	
2	-1.0500	-1.0500	1.0500	-1.0500	1.0500	1.0500	-1.0500	1.0500	
	-1.5000	-1.5000	1.5000	-1.5000	1.5000	-1.3250	-1.5000	-1.3250	
	1.3250	-1.3250	1.5000	-1.3250	1.5000	1.3250	1.3250	1.3250	
	1.5000	1.3250	1.5000	1.5000	-1.5000	1.5000	-1.5000	1.3250	
	-1.5000	-1.3250	-1.3250	-1.3250	-1.3250	1.3250	-1.5000	1.3250	

Excerpt of sub.dat

The enclosing figures of four points (in μm) of (x_1, y_1) , (x_2, y_2) , (x_3, y_3) , and (x_4, y_4) or their aggregate figures are lined up at a pitch of p_x , p_y and a shift amount of s_x , s_y .

Numeric data input rules

- Input numerals must be one-byte ones (full-width spaces are not allowed, nor are tab codes).
- The right end of the input numerals for each must be aligned with 10-digits increments after first 5-digits.
- Input numbers should be separated by at least one space.



27. Method of converting AFM data by afm.exe (afm01.dat)

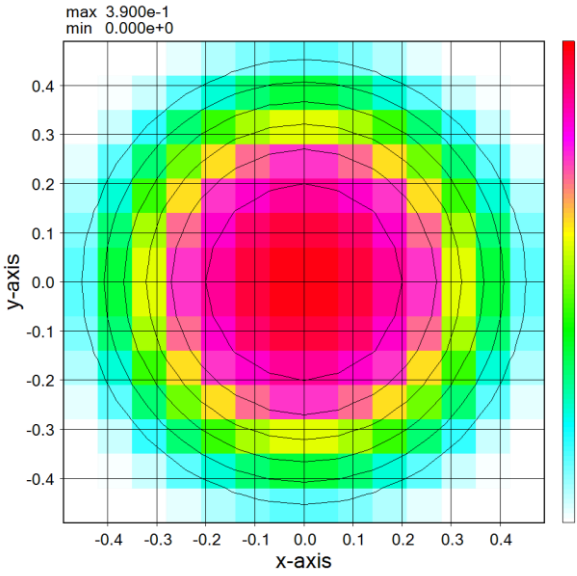
nx x-axis measurement point
 ny y-axis measurement point
 dx x-axis measurement increment (μm)
 dy y-axis measurement increment (μm)
 amp z-axis measurement amplification ratio
 theta Azimuth angle of the plane normal with the z-axis (deg)
 phi Angular angle of the plane normal around the z-axis (deg)
 psi Rotation angle of the measured image around the plane normal (deg)

AFM measurement data of nx · ny (for x and y-axis) points, each value in μm , displayed in 10 digits

Input file **afm.dat**

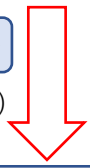
```

** AFM data
  nx      ny      dx(um)  dy(um)  amp  theta(deg)  phi(deg)  psi(deg)
  15      15      0.07    0.07    1.000  0.000      0.0000   0.0000
  0.000000 0.000000 0.000000 0.000000 0.000000 0.000000 0.007605 0.011817 0.007605 0.000000 0.000000 0.000000 0.000000 0.000000 0.000000
  0.000000 0.000000 0.000000 0.000000 0.032162 0.064350 0.086619 0.094445 0.086619 0.064350 0.032162 0.000000 0.000000 0.000000 0.000000
  0.000000 0.000000 0.007605 0.057395 0.110630 0.153556 0.180427 0.189501 0.180427 0.153556 0.110630 0.057395 0.007605 0.000000 0.000000
  0.000000 0.000000 0.057395 0.127439 0.189501 0.235001 0.261937 0.270777 0.261937 0.235001 0.189501 0.127439 0.057395 0.000000 0.000000
  0.000000 0.032162 0.110630 0.189501 0.253019 0.296660 0.321334 0.329225 0.321334 0.296660 0.253019 0.189501 0.110630 0.032162 0.000000
  0.000000 0.064350 0.153556 0.235001 0.296660 0.336921 0.358735 0.365534 0.358735 0.336921 0.296660 0.235001 0.153556 0.064350 0.000000
  0.007605 0.086619 0.180427 0.261937 0.321334 0.358735 0.378339 0.384319 0.378339 0.358735 0.321334 0.261937 0.180427 0.086619 0.007605
  0.011817 0.094445 0.189501 0.270777 0.329225 0.365534 0.384319 0.390000 0.384319 0.365534 0.329225 0.270777 0.189501 0.094445 0.011817
  0.007605 0.086619 0.180427 0.261937 0.321334 0.358735 0.378339 0.384319 0.378339 0.358735 0.321334 0.261937 0.180427 0.086619 0.007605
  0.000000 0.064350 0.153556 0.235001 0.296660 0.336921 0.358735 0.365534 0.358735 0.336921 0.296660 0.235001 0.153556 0.064350 0.000000
  0.000000 0.032162 0.110630 0.189501 0.253019 0.296660 0.321334 0.329225 0.321334 0.296660 0.253019 0.189501 0.110630 0.032162 0.000000
  0.000000 0.000000 0.057395 0.127439 0.189501 0.235001 0.261937 0.270777 0.261937 0.235001 0.189501 0.127439 0.057395 0.000000 0.000000
  0.000000 0.000000 0.007605 0.057395 0.110630 0.153556 0.180427 0.189501 0.180427 0.153556 0.110630 0.057395 0.007605 0.000000 0.000000
  0.000000 0.000000 0.000000 0.000000 0.032162 0.064350 0.086619 0.094445 0.086619 0.064350 0.032162 0.000000 0.000000 0.000000 0.000000
  0.000000 0.000000 0.000000 0.000000 0.000000 0.000000 0.007605 0.011817 0.007605 0.000000 0.000000 0.000000 0.000000 0.000000 0.000000
  
```



Execution file **afm.exe**

Click to generate (overwrite) the output file in a folder



Output file

- afm.out** For being pasted into sub.dat.
- afm_xy.out** AFM data before and after correction which Wscnt visualizes as 1st and 2nd picture.

In case of theta=phi=psi=0, AFM data is the same before and after correction and one is selected.

afm_xy.out 2nd picture visualized by Wscnt

28. Pasting converted data of AFM (wsr14.dat), 32s

```

** wsr.dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
*   5.0     2.0     0.0     0         0         0
*   wdx(um) wdy(um)  dxy(um) dz(um)
*   2.0     2.0     0.01    0.01
*   Lam(um) th(deg)  fi(deg)  gm(deg)
*   0.75    0.0     0.0     0.0
*   alx     aly     sx0(um) sy0(um)
*   0.5     0.5     0.0     0.0
*   stx(um) sty(um)  csx(um)  csy(um)
*   0.0     0.0     0.0     0.0

```

```

* km * Name ko      an      ab      ak
* 1#  Ta205 1      1.0000 0.00  0.0000
* 2   -SiO2 1      1.4500 0.00  0.0000
* kr * kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
* 1#  0      4      0.0     1.50    1.50    0.500   0.50    0.00    0.00    0.0
* kf km      kr kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp

```

* kf	km	kr	kd	kt	ps(deg)	px(um)	py(um)	wx(um)	wy(um)	sx(um)	sy(um)	xp	xq
1	2	0	1	11	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
2	2	0	1	12	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
3	2	0	1	13	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
4	2	0	1	14	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
5	2	0	1	15	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
6	2	0	1	16	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
7	2	0	1	17	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
8	2	0	1	18	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
9	2	0	1	19	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
10	2	0	1	20	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
11	2	0	1	21	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
12	2	0	1	22	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
13	2	0	1	23	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
14	2	0	1	24	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
15	2	0	1	25	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
16	2	0	1	26	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
17	2	0	1	27	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
18	2	0	1	28	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0
19	2	0	1	29	0.0	1.00	1.00	0.00	0.00	0.000	0.00	0.0	0.0

```

* kb kl km kp      tk kf * * * * * * * * * * * * * * * *
* 1  0  0  0      0.500 0  0

```

Input file
afm.dat

afm.out
Output file

sub.dat

paste

Continued

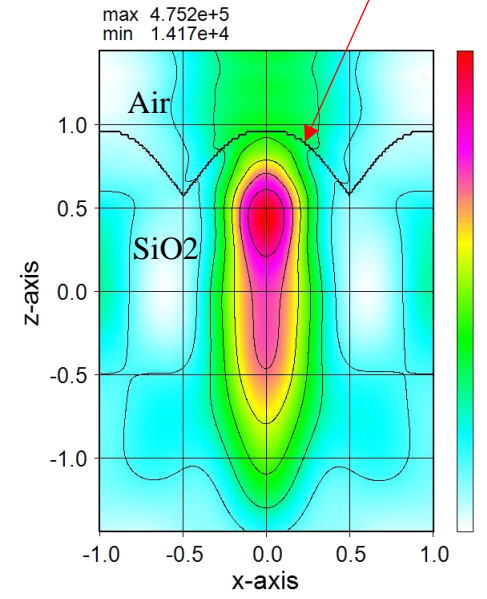
2	0	0	0.0200	1	0
3	0	0	0.0200	2	0
4	0	0	0.0200	3	0
5	0	0	0.0200	4	0
6	0	0	0.0200	5	0
7	0	0	0.0200	6	0
8	0	0	0.0200	7	0
9	0	0	0.0200	8	0
10	0	0	0.0200	9	0
11	0	0	0.0200	10	0
12	0	0	0.0200	11	0
13	0	0	0.0200	12	0
14	0	0	0.0200	13	0
15	0	0	0.0200	14	0
16	0	0	0.0200	15	0
17	0	0	0.0200	16	0
18	0	0	0.0200	17	0
19	0	0	0.0200	18	0
20	0	0	0.0200	19	0
21	2	0	2.000	0	0

Rewritten

As it is

Rewritten

Measurement shape of AFM expressed by sub.dat

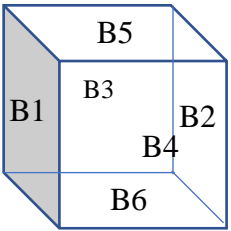


i xz.out & m xz.out

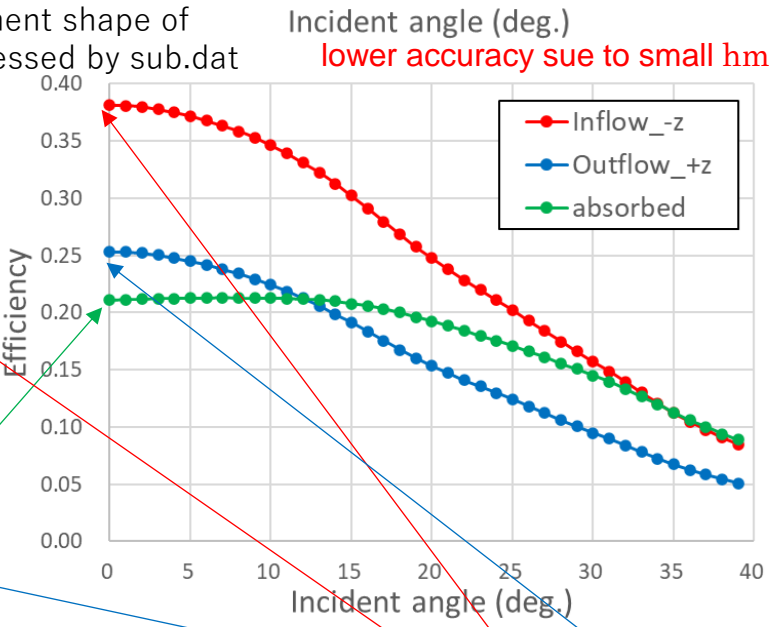
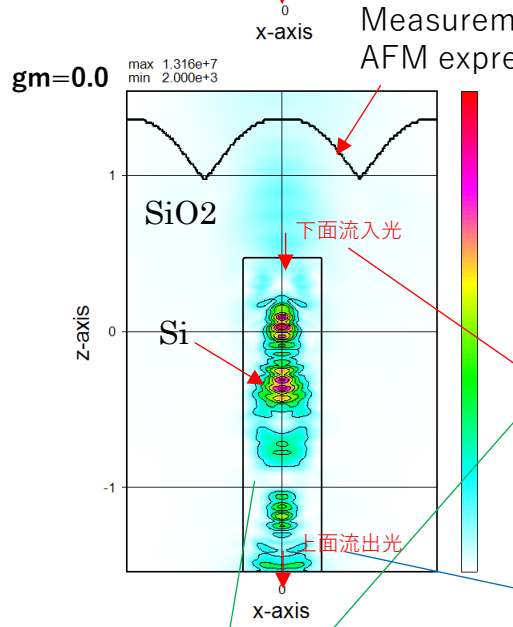
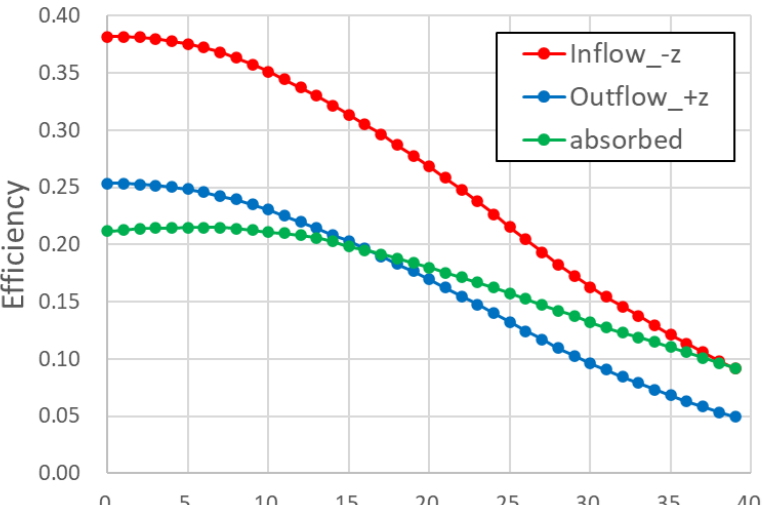
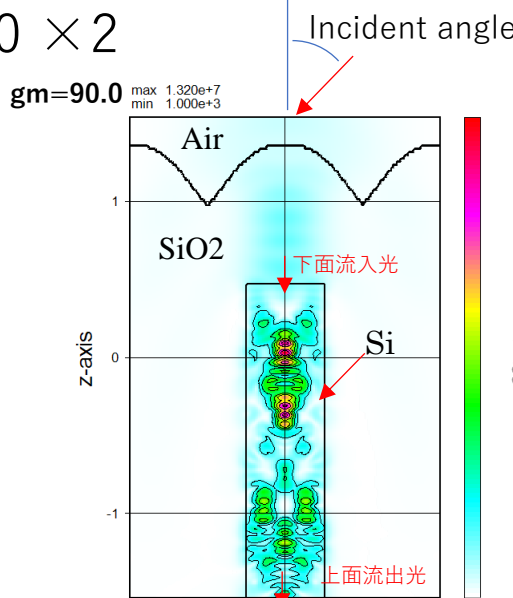
29. Calculation example (wsr15.dat), 213s × 40 × 2

```

** wsr.dat
*   hm      trc      wb(um)  kfl(0,1) kot      ity
*   5.0     2.0     0.5      0         0         0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   2.0     2.0     0.01    0.01
*   Lam(um) th(deg)  fi(deg)  gm(deg)
*   0.75    0.0     0.0     0.0
*   alx     aly     sx0(um) sy0(um)
*   0.3     0.3     0.0     0.0
*   stx(um) sty(um) csx(um) csy(um)
*   0.0     0.0     0.0     0.0
* km      Name ko      an      ab      ak
* 1       Si      1      1.0000 0.00   0.0000
* 2      -SiO2    1      1.4500 0.00   0.0000
* kr      * kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
* 1#      km      kr      kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
* 1       2       0       1       11     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 2       2       0       1       12     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 3       2       0       1       13     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 4       2       0       1       14     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 5       2       0       1       15     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 6       2       0       1       16     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 7       2       0       1       17     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 8       2       0       1       18     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 9       2       0       1       19     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 10      2       0       1       20     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 11      2       0       1       21     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 12      2       0       1       22     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 13      2       0       1       23     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 14      2       0       1       24     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 15      2       0       1       25     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 16      2       0       1       26     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 17      2       0       1       27     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 18      2       0       1       28     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 19      2       0       1       29     0.0    1.00   1.00   0.00   0.00   0.000  0.00   0.0
* 20      1       0       0       1       0.0    0.0    0.0    0.50   0.50   0.000  0.00   0.0
* kb      kl      km      kp      tk      kf      *      *      *      *      *      *      *      *      *      *
* 1       0       0       0       0.200  0       0
* 2       0       0       0       0.0200 1       0
* 3       0       0       0       0.0200 2       0
* 4       0       0       0       0.0200 3       0
* 5       0       0       0       0.0200 4       0
* 6       0       0       0       0.0200 5       0
* 7       0       0       0       0.0200 6       0
* 8       0       0       0       0.0200 7       0
* 9       0       0       0       0.0200 8       0
* 10      0       0       0       0.0200 9       0
* 11      0       0       0       0.0200 10      0
* 12      0       0       0       0.0200 11      0
* 13      0       0       0       0.0200 12      0
* 14      0       0       0       0.0200 13      0
* 15      0       0       0       0.0200 14      0
* 16      0       0       0       0.0200 15      0
* 17      0       0       0       0.0200 16      0
* 18      0       0       0       0.0200 17      0
* 19      0       0       0       0.0200 18      0
* 20      0       0       0       0.0200 19      0
* 21      0       2       0       0.500  0       0
* 22      0       2       0       2.000  20      0
    
```



When up/down is set to a reversal mode in Wscnt, "up" is correspond to -z side and "down" is to +z side.



i xz.out & m xz.out

Results of wsr1.out (Detected light amount)

Transmitted	Reflected	Absorbed	Total	Absorbed_M01	Inflow_M01_-x	Inflow_M01_+x	Inflow_M01_-y	Inflow_M01_+y	Inflow_M01_-z	Inflow_M01_+z
4.9555E-01	2.8341E-02	4.7611E-01	1.0000E+00	2.1114E-01	1.8228E-02	1.8035E-02	2.4718E-02	2.2110E-02	3.8122E-01	-2.5317E-01

wsr1.out

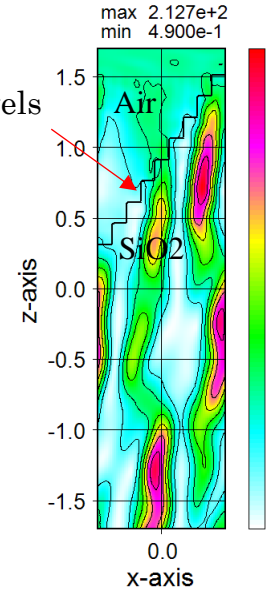
30. Calculation example (wsr16.dat), $1.1s \times 40$

```

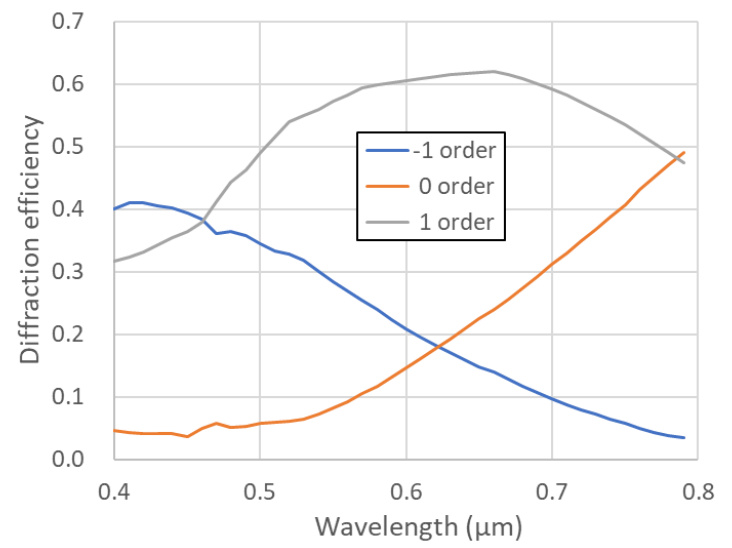
** wsr.dat
*   hm      trc      wb(um)  kf1(0,1) kot      ity
*   5.0     2.0     0.0      0          0          0
*   wdx(um) wdy(um) dxy(um) dz(um)
*   0.9     0.0     0.01    0.01
*   Lam(um) th(deg)  fi(deg)  gm(deg)
*   0.4     0.0     0.0      0.0
*   a1x     a1y     sx0(um)  sy0(um)
*   1.0     1.0     0.0      0.0
*   stx(um) sty(um) csx(um)  csy(um)
*   0.0     0.0     0.0      0.0
* km      *      Name ko      an      ab      ak
* 1      *      -SiO2 1      1.4500 0.00    0.0000
* kr      * kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
* 1#      km      kr      kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp
* kf      km      kr      kd      kt      ps(deg) px(um)  py(um)  wx(um)  wy(um)  sx(um)  sy(um)  xp      xq
* 1      1      0      0      1      0.0     0.90    1.00    0.10    1.00    0.400  0.00    0.0    0.0
* 2      1      0      0      1      0.0     0.90    1.00    0.20    1.00    0.350  0.00    0.0    0.0
* 3      1      0      0      1      0.0     0.90    1.00    0.30    1.00    0.300  0.00    0.0    0.0
* 4      1      0      0      1      0.0     0.90    1.00    0.40    1.00    0.250  0.00    0.0    0.0
* 5      1      0      0      1      0.0     0.90    1.00    0.50    1.00    0.200  0.00    0.0    0.0
* 6      1      0      0      1      0.0     0.90    1.00    0.60    1.00    0.150  0.00    0.0    0.0
* 7      1      0      0      1      0.0     0.90    1.00    0.70    1.00    0.100  0.00    0.0    0.0
* 8      1      0      0      1      0.0     0.90    1.00    0.80    1.00    0.050  0.00    0.0    0.0
* kb      kl      km      kp      tk      kf      *      *      *      *      *      *      *      *
* 1      0      0      0      0.200  0      0
* 2      0      0      0      0.15000 1      0
* 3      0      0      0      0.15000 2      0
* 4      0      0      0      0.15000 3      0
* 5      0      0      0      0.15000 4      0
* 6      0      0      0      0.15000 5      0
* 7      0      0      0      0.15000 6      0
* 8      0      0      0      0.15000 7      0
* 9      0      0      0      0.15000 8      0
* 10     0      1      0      2.000  0      0
    
```

ram=0.40

Blazed grating with 8 levels



i xz.out & m xz.out



Results of wsr2.out (Diffraction efficiency)

31. Notes

1. Internally defined materials (SiO₂, Ag, Al, Au, Be, Cr, Cu, Ni, Pd, Pt, Ti, W) are prefixed with -, like -Ag. This is done to distinguish from externally definitions.
2. When defining the same material in nk.dat as the internal one, change the material name from that of the internal one.
3. If an execution error occurs, please check the following items.
 - a. Do input numbers contain half-width ones?
 - b. Is the right edge of an input number aligned with the right edge of the variable label (or the * mark) above?
 - c. Is the type of input digits (integer type or real number type) correct? An integer type is without a decimal point, and a real number type with a decimal point.
 - d. Are there any numbers not specified in km, kb, or kf specification fields?